

A NEW HYBRID JPEG SYMBOL REDUCTION IMAGE COMPRESSION TECHNIQUE

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ABSTRACT

The JPEG standard technique involves three process mapping reduces interpixel redundancy, quantization, which is lossy process and entropy encoding, which is considered lossless process. Lossy JPEG compression is commonly used image compression technique. In the present paper a new hybrid technique has been introduced by combining the JPEG algorithm and Symbol Reduction Huffman technique for achieving more compression ratio. In the symbols reduction method, the number of symbols are reduced by combining together to form a new symbol. As a result of this method the number of Huffman code to be generated also reduced. It is simple, fast and easy to implement. The result shows that the performance of standard JPEG technique can be improved by proposed method. This new hybrid approach achieves about 20% more compression ratio than the Standard JPEG.

KEYWORDS

Hybrid Image Compression, JPEG, Source Symbol Reduction, Entropy Encoder, Huffman coding.

1. INTRODUCTION

Image compression has a prime importance in image communication and storage. In a image compression technique, normally an input image is first manipulated to obtain more compact and/or uncorrelated representation. The manipulated image may be in the form of a mapping, transformation, quantization or a combination of these. Later on the manipulated data is fed to an entropy encoder [1-2]. More emphasis has been given in the recent researches on data manipulation stage, and a growing number of new techniques concerning this stage are introduced in the recent year. There are relatively less innovation in entropy encoding stage. Thus the performance of most image compression scheme can be improved by utilizing an entropy encoder.

An invertible mapping scheme is used in an entropy coder from a sequence of events to a sequence of bits. The aim of entropy coding is the minimization of the number of bits in the bit sequence, while maintaining the concept of invertibility of the mapping [2]. The way of defining the particular events can also be considered a part of entropy coding. The entropy coding can be defined by its own set of intermediate events, based on the input sequence of events as defined externally. Entropy coding has been extensively studied in information theory [2-3].

Let $X = x_1x_2x_3\dots\dots\dots x_n$ be a sequence of independent input symbols, each symbol taking on values from a finite alphabet $A = \{ a_1, a_2, \dots, a_m \}$. Let p_{ij} denote the probability that x_i , the i^{th} symbol in the sequence, takes the value a_j . Thus the entropy of the sequence is defined as

$$H(X) = - \sum_{i=1}^n \sum_{j=1}^m p_{ij} \log_2 p_{ij} \quad (1)$$

As per Shannon's source coding theorem [1], the entropy of the sequence is the lower limit on the expected value of the number of bits that is required to encode the sequence [2]. As compared to other algorithms, the Huffman's coding algorithm is generating minimum redundancy codes [3-7]. It has effectively used in text, image, video compression, and conferencing system such as, JPEG, MPEG-2, MPEG-4, and H.263 etc. The Huffman coding scheme collects unique symbols from the source image and calculates its probability value for each symbol and sorts the symbols based on its probability value. Further, two symbols from the lowest probability value to the highest probability value are combined at a time to form a binary tree. Thereafter allocating zero to the left node and one to the right node starting from the root of the tree and finally all zero and one are collected from the root to that particular node in the same order to obtain Huffman code for a particular symbol, [8-11].

There are tremendous amount of work have been done in both lossless and as well as lossy image compression [11-14]. Very limited research work have been reported for Hybrid Image compression [21-27]. A very low bit rate image compression scheme has been proposed by Hsien Wen Tseng and Chin-Chen Chang that combines the good energy-compaction property of DCT with the high compression ratio of VQ-based coding [15]. Lenni Yulianti and Tati R.Mengko have used a hybrid method to improve the performance of Fractal image Compression (FIC) technique by combining FIC (lossy compression) and lossless Huffman coding [16]. S.Parveen Banu and Dr.Y.Venkataramani have proposed a novel hybrid image compression technique for efficient storage and delivery of data based on decomposing the data using daubechies-4 wavelet in combination with the lifting scheme and entropy encoding [17].

In the present venture, for image compression, symbol reduction technique is applied in standard JPEG lossy method. The results provide better compression ratio as compared to JPEG technique.

2. BACKGROUND OF OUR WORK

2.1. Joint Photographic Expert Group (JPEG)

In most of the images the nearby pixels are associated and therefore comprise redundant information. The primary task is to find less associated representation of the image. Two most important and essential attributes of compression are redundancy and irrelevancy reduction. Redundancy reduction removes repetition from the signal source where as irrelevancy reduction removes parts of the signal that will not be discerned by the signal receiver, namely the Human Visual System (HVS). JPEG stands for Joint Photographic Experts Group. JPEG standard has been established by ISO (International Standards Organization) and IEC (International Electro-Technical Commission) [18]. The JPEG Image compression system comprises of the following constituents specifically

- Source encoder (DCT based)
- Quantizer
- Entropy encoder [18]

Figure 1 shows the block diagram of a JPEG encoder, which has the following components [18]

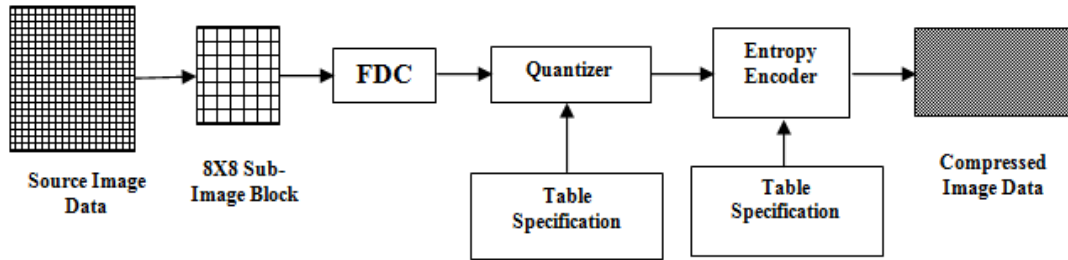


Figure 1. Block Diagram of JPEG Encoder [18]

2.1.1 Forward Discrete Cosine Transform (FDCT)

The still images are captured using high precision digital camera and then first partitioned into non-overlapping blocks of size 8x8 and the image samples are shifted from unsigned integers with range $[0 \text{ to } 2^p-1]$ to signed integers with range $[-2^{p-1} \text{ to } 2^{p-1}]$, where p is the number of bits. It should however be mentioned that to preserve freedom for innovation and customization within implementations, JPEG neither specifies any unique FDCT algorithm, nor any unique IDCT algorithms, because adjacent image pixels are highly correlated [17,18]. The 'forward' DCT (FDCT) processing step lays the foundation for achieving data compression by concentrating most of the signal in the lower spatial frequencies. In principle, the DCT introduces no loss to the source image samples; it merely transforms them to a domain in which they can be more efficiently encoded [19,20]. The 2D Discrete Cosine Transform Pair in two dimensions, for a square matrix, is given by

$$F(i, j) = \alpha(i) \alpha(j) \sum_{m=0}^{N-1} \sum_{n=0}^{N-1} f(m, n) \cos \frac{\pi(2m+1)i}{2N} \cos \frac{\pi(2n+1)j}{2N} \quad (2)$$

For $i=0,1,2,\dots,N-1$ and $j=0,1,2,\dots,N-1$

$$f(m, n) = \sum_{i=0}^{N-1} \sum_{j=0}^{N-1} \alpha(i) \alpha(j) F(i, j) \cos \frac{\pi(2m+1)i}{2N} \cos \frac{\pi(2n+1)j}{2N} \quad (3)$$

For $m=0,1,2,\dots,N-1$ and $n=0,1,2,\dots,N-1$

Where,

$$\alpha(k) = \begin{cases} \sqrt{1/N}, & \text{for } k = 0 \\ \sqrt{2/N}, & \text{for } k = 1, 2, \dots, N-1 \end{cases}$$

2.1.2 Quantization

In the next step after FDCT, each of the 64 DCT coefficients block is uniformly quantized according to a quantization table. Each step-size should be chosen as the perceptual threshold or for just noticeable distortion without visual artifacts. Psycho-visual experiments generate a set of quantization tables and these appear in ISO-JPEG standard as a matter of information, but not as a requirement [16-18]. The quantized values are then multiplied at the decoder by the corresponding QT elements to recover the original un-quantized values. All of the quantized

coefficients are ordered into the *zigzag* sequence after quantization. This procedure helps to facilitate entropy encoding by placing low-frequency non-zero coefficients before high-frequency coefficients. The DC coefficient, which contains a significant fraction of the total image energy, is differentially encoded [19,20].

2.1.3 Entropy Coder

In the entropy encoder, the final processing step of the JPEG encoder, entropy coding (EC) is achieved by additional lossless compression by encoding the quantized DCT coefficients more compactly based on their statistical characteristics. There are two entropy coding methods – Huffman and arithmetic coding specified by the JPEG standard. The baseline sequential JPEG uses Huffman only, but codes with both methods are specified for the other modes of operation. In Huffman coding one or more sets of coding tables are specified by the application. The same table is used to decompress it. The baseline JPEG needs only two sets of Huffman tables – one for DC and the other for AC. Block diagram of the JPEG decoder is shown in Figure no. 2. JPEG decoder performs the inverse operation of the JPEG encoder [18].

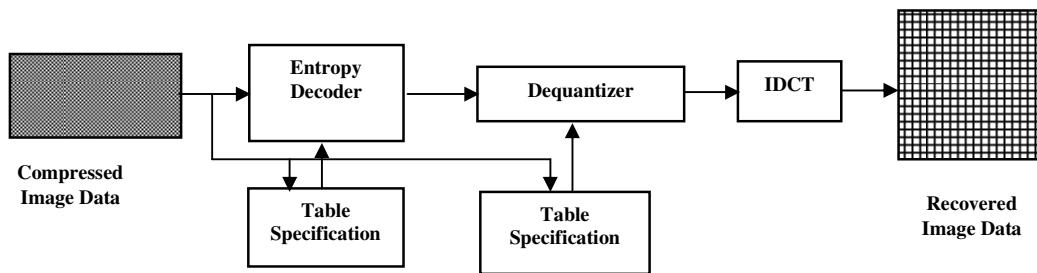


Figure 2. Block Diagram of JPEG Decoder

The use of uniformly sized blocks simplified the compression system, but it does not consider the irregular shapes within the real images [20]. Degradation occurs and it depends on the block size. It is known as blocking effect. A larger block requires more computational power but at the same time it leads to more efficient coding. Image distortion is less annoying for small than for large DCT blocks. Therefore more existing systems use blocks of 8x8 or 16x16 pixels as a compromise between coding efficiency and image quality [28-29].

2.2 Symbol Reduction Method

The number of source symbols plays a very important role in achieving a good compression ratio. A new compression technique has been introduced with a aim to reduce the number of source symbols. The source symbols combined together in the same order from left to right to form a less number of new source symbols. The source symbols reduction explained with an example as shown below. The following eight symbols are assumed as part of an image, A, B, C, D, E, F, G, H. By applying source symbols reduction from left to right in the same sequence, four symbols are combined together to form a new element, thus two symbols ABCD and EFGH are obtained[8]. This technique helps to reduce 8 numbers of source symbols to 2 numbers i.e. 2^n symbols are reduced to $2^{(n-2)}$ symbols. For the first case, there are eight symbols and the respective Symbols and Huffman Codes are A-0, B-10, C-110, D-1110, E-11110, F-111110, G-1111110, H-1111111. The proposed technique reduced the eight symbols to two and the reduced Symbols and Huffman codes are ABCD-0, EFGH-1.

The average number L_{avg} of bits required to represent a symbol is defined as,

$$L_{avg} = \sum_{k=1}^L l(r_k)p(r_k) \quad (4)$$

Where, r_k is the discrete random variable for $k=1,2,\dots,L$ with associated probabilities $p_r(r_k)$. The $l(r_k)$ represents the number of bits used to represent each value of r_k [9]. The number of bits required to represent an image is calculated by number of symbols multiplied by L_{avg} [1-2]. In the Huffman coding, probability of each symbols is 0.125 and $L_{avg} = 4.375$. In the proposed technique, probability of each symbol is 0.5 and $L_{avg} = 1.0$. The L_{avg} confirms that the proposed technique achieves better compression than the Huffman Coding. 8 rows and 8 columns of eight bits grey-scale image having 64 symbols are used to calculate required storage size. These two techniques make difference in the coding stage [9]. In the first case, 64 Huffman code are generated by the 64 symbols, whereas the proposed technique generates 16 Huffman codes and reduces L_{avg} . Therefore, the experimental outputs confirm that the source symbols reduction technique helps to achieve more compression ratio [9].

Since the source images firstly divided in 8x8 sub-block, will have totally 64 symbols. The images are 8 bit grey-scale and the symbol values range from 0 to 255. To represent each symbol eight bit is required [9]. Therefore, size of an image becomes $64 \times 8 = 512$ bit.

3. PROPOSED JPEG IMAGE COMPRESSION METHOD

The image is subdivided into non-overlapping 8x8 sub-image blocks and DCT coefficients are computed for each block. The quantization is performed conferring to quantization table. The quantized values are then rearranged according to zigzag arrangement. After getting zigzag coefficients the remaining coefficients are compressed by the proposed entropy encoder. The block diagram of our proposed method is shown in figure 3.

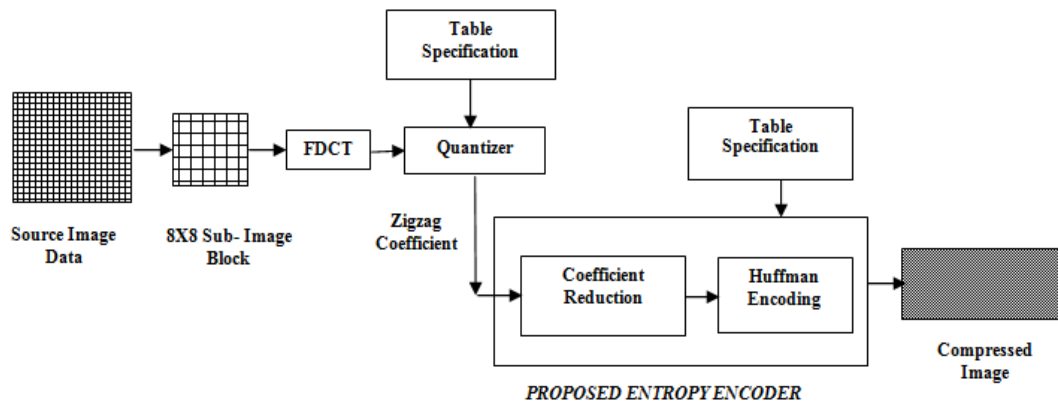


Figure 3. Block Diagram of Proposed JPEG Encoder

3.1 Algorithm

1. Input the image data to be compressed.
1. Divide the image into non-overlapping 8x8 sub images blocks.
2. Shift the gray-levels in the range between [-128, 127].
3. Apply DCT on the each sub-image.
4. Quantize the coefficients and the less significant coefficients are set to zero.

5. Order the coefficients using zigzag ordering and the coefficients obtained are in order of increasing frequency.
6. Compress remaining quantized values by applying proposed entropy encoder.

To reconstruct the image, reverse process of our proposed algorithm are carried out.

As an example, let us consider the 8 X 8 block of pixel value component samples shown in Table 1. This block is extracted from one of the images used in the experiments. Table 2 shows the corresponding coefficients obtained by applying the DCT transform to the block in Table 1.

Table 1. An example of pixel values of 8X8 image block

58	45	29	27	24	19	17	20
62	52	42	41	38	30	22	18
48	47	49	44	40	36	31	25
59	78	49	32	28	31	31	31
98	138	116	78	39	24	25	27
115	160	143	97	48	27	24	21
99	137	127	84	42	25	24	20
74	95	82	67	40	25	25	19

Table 2. DCT coefficients corresponding to the 8X8 block in Table 1

421.00	203.33	10.65	-45.19	-30.25	-13.83	-14.15	-7.33
-107.82	-93.43	10.09	49.21	27.72	5.88	8.33	3.28
-41.83	-20.47	-6.16	15.53	16.65	9.09	3.28	2.52
55.94	68.58	7.01	-25.38	-9.81	-4.75	-2.36	-2.12
-33.50	-21.10	16.70	8.12	3.25	-4.25	-4.75	-3.39
-15.74	-13.60	8.12	2.42	-3.98	-2.12	1.22	0.73
0.28	-5.37	-6.47	-0.58	2.30	3.07	0.91	0.63
7.78	4.95	-6.39	-9.03	-0.34	3.44	2.57	1.93

Now we apply the quantization processes to the DCT coefficients in Table 2. To compute the quantized values, we adopt the JPEG standard default quantization table as shown in Table 3. Table 4 reports the quantized DCT coefficients.

Table 3. Default Quantization Table

16	11	10	16	24	40	51	61
12	12	14	19	26	58	60	55
14	13	16	24	40	57	69	56
14	17	22	29	51	87	80	62
18	22	37	56	68	109	103	77
24	35	55	64	81	104	113	92
49	64	78	87	103	121	120	101
72	92	95	98	112	100	103	99

5. RESULT AND DISCUSSION

For evaluating the performance of the proposed algorithms, we used 256x256 gray scale versions of the well-known Cameraman, Rice, Coin and Tree images, shown in Figure 4. A software algorithm has been developed and implemented to compress the given image using JPEG standard and Huffman coding techniques in a MATLAB platform.

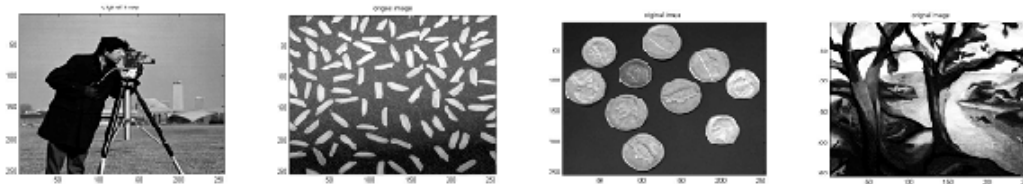


Figure 4. Test images for evaluating the performance of proposed method

Intermediate Images of Cameraman during processing are shown below



Figure 5. Original Test images

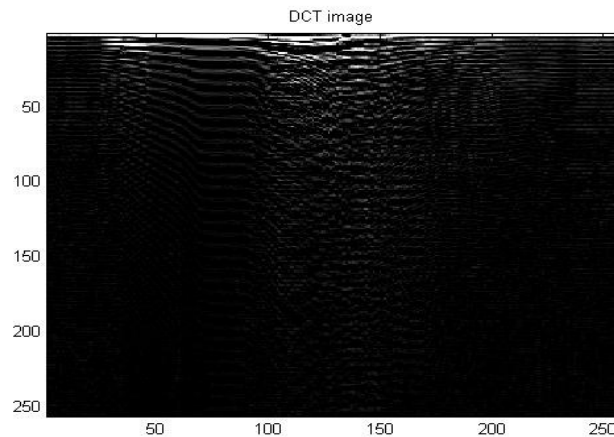


Figure 6. After applying DCT



Figure 7. After applying IDCT



Figure 8. Reconstructed image

The results obtained from the implementation of the proposed algorithm are shown in the table 5. The compressed ratio of the four test images are calculated and presented in table 5.

Table 5. Compression Ratio of Standard JPEG and Proposed Method

Test Images	JPEG Method	Proposed Method
Cameraman	4.13	4.94
Rice	5.68	6.45
Coin	3.84	4.73
Tree	2.53	3.08

The result shows that for all test images the compressed size obtained from the proposed technique better than the Standard JPEG method. The proposed compression technique achieves better compression. The results obtained from the present analysis are shown in figure 5.

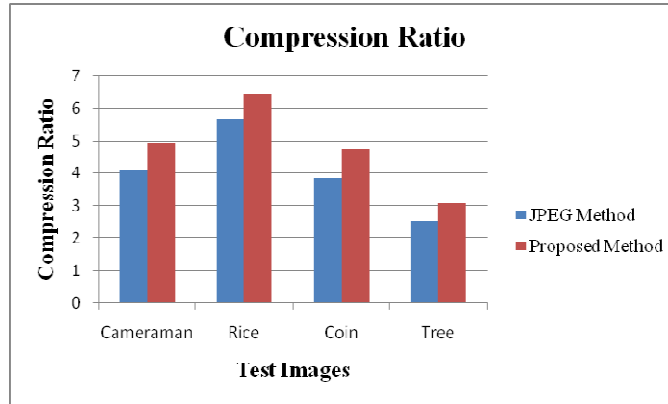


Figure 9. Compression Ratio of Standard JPEG and Proposed Method

Since it is found that the two compression techniques are lossless compression technique, therefore the compression error not considered. So the picture quality (PSNR) values are common to both Standard JPEG method and Proposed JPEG compression method.

6. CONCLUSION

The experimentation in present paper reveals that the compression ratio of the proposed technique achieves better than the standard JPEG method. The proposed entropy encoding technique enhances the performance of the JPEG technique. Therefore, the experiment confirms that the proposed technique produces higher lossless compression than the Huffman Coding and this technique will be suitable for compression of all type of image files.

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