

# Trust Enhanced Data Security in Free Roaming Mobile agents Using Symmetric Key cryptography

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**Abstract.** *Mobile agents are emerging as useful paradigm in electronic commerce, for both wired and wireless environments Mobile agents are software programs that live in computer networks, performing their computations and moving from host to host as necessary to fulfill user goals.. In this research work, both chain relation and TTP (trusted host) has used for protecting data of free roaming mobile agents. We use TTP information with a host which is called Knowledge Based System (KBS) to maintain Trusted host Information. Agent delight at trusted Host as agent originator by means of symmetric key encryption. By using chain relation with trusted host, redundancy will be reduced and efficiency will be improved.*

**Key words:** Mobile agent, Trust, Data security, Symmetric key, Knowledge Based System, Cryptography

## 1 Introduction

Mobile agents migrate from originating hosts to intermediate servers to generate and collect data, and return to the originators to submit results after completing scheduled tasks. Mobile agents are computer programs, which are autonomous, proactive and reactive, and have ability to learn.

Mobile Agents are classified as free roaming Mobile agents, predefined itinerary mobile agents. Predefined itinerary Mobile agents know path in which they want to migrate.

Free roaming mobile agents are free to choose their respective next hops dynamically based on the data they acquired from their past journeys. Free-roaming agents have no pre-defined migration paths. They select their next hop at each hop they visit based on initial requirements and current conditions. Security of mobile agent systems are classified as

- **Security**

1. Plat form security

- 2. Mobile Agent**

1. single Hop

- 2. Multi Hop**

1. Code security

- 2. Data security**

- 1.Predefined itinerary

- 2.Free Roaming Mobile agent**

There are many security issues to be addressed in Data security in Free Roaming Mobile Agents for example data confidentiality, non reputability, insertion defense and truncation defense etc.

Generally security issues in mobile agents as

1. Protection of the host from malicious code
2. Protection of the agent from a malicious host trying to tamper the code and the agent data.

Agent Security is divided into code security (tampering attack, etc) and data security. Methods used to protect data in mobile agents count on move forms. The move forms of agent are pre defined itinerary and free roaming.

Security in free roaming agents is especially hard to achieve when the mobile code is executed in hosts that may behave maliciously. Data security in free roaming agent without itinerary information may face more complex attacks. This paper focus on Data Security in free roaming mobile agents.

### 1.1 Mobile Agent Work Flow

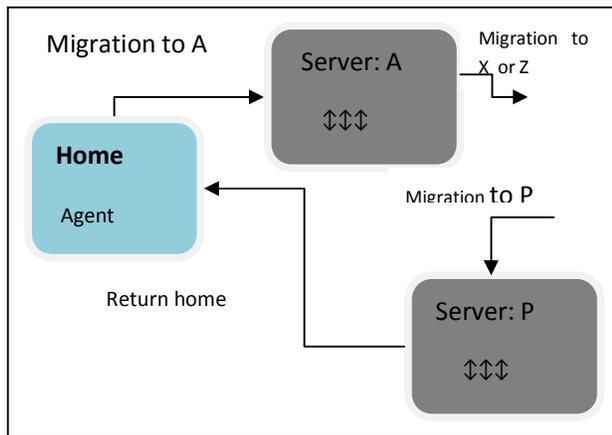


Fig. 1.The Mobile Agent Workflow

### 1.2 Applications of Mobile Agents

#### A) Reduction of the network traffic :

Mobile agents reduce the data flow in the network by dispatching it to a destination host and Making the conversation in destination host for the agent to compute. The benefit of the mobile agent is that the computation moved to the place where the data is available.

#### B) Reduce network latency :

Real-time systems need to respond to real time changes in their environments. Controlling such systems through a large network of a substantial size, involves considerable latencies. For critical real-time systems, such latencies are not acceptable. Mobile agents offer a solution, because they can be dispatched from a central controller to act locally and execute the controller's directions directly.

#### C) Asynchronous autonomous interaction:

Mobile agents can be delegated to perform certain tasks even if the delegating entity does not remain active. This makes it an attractive for mobile application and disconnected operations.

**D) Dynamic Adaption:**

Mobile agents can sense with their execution environment and react autonomously to changes.

**E) Robust and fault-tolerant:**

If a host in which agent executing its code is being shut down, all agents executing on that Machine are warned and given time to dispatch and continue their operation on another host in the network.

**F) Client Customization:**

In distributed computing models, Clients are confined to the service provided by the server. In case the clients want to have a new service, the service must be installed on the server. But with mobile agent, the clients are virtually installing programs on the server when the mobile agent migrates from one host to the others.

**G) Efficiency savings:**

CPU consumption is limited, because a mobile agent execute only on one node at a time. Other nodes do not run an agent until needed.

**H) Space savings:**

Resource consumption is limited, because a mobile agent resides only on one node at a time. In contrast, static multiple servers require duplication of functionality at every location. Mobile agents carry the functionality with them, so it does not have to be duplicated.

## 1.2 Related Works

Mobile agent's security problems divided into three threats: the mobile agent's transfer security problems, mobile agent platform's security problems and mobile agent security issues in malicious platform. Mobile agent security issues in malicious platform are very difficult to solve because agent's run-time code, data and communications are fully exposed to the host which agent running.

Mobile agents must have strong security properties to protect themselves and the collected data while leaving their homes and migrating to other potentially malicious server. A malicious server may expose, modify, insert or truncate data the agent collected from other previously visited servers to benefit it self .This problem is serious for free roaming mobile agents .

The mechanism used to protect data of free roaming mobile agents can be mainly divided in to two categories. Detecting mechanism and avoiding mechanism. Sorting Detecting Mechanism into

- (i) TTP (Trusted Thirty Party)
- (ii) (ii) Using Chain relation.
- (iii) Multi agent co-operation
- (iv)

We use TTP to record itinerary information directly or indirectly. The main problem is that we need one TTP at least, and the mobile agent need to communicate with it, so the TTP will

become a bottleneck and even cause single-point failure. It is not easy to find a TTP in the open internet.

In chain relation we form a chain relation among previous and following hosts' computing data generated by the mobile agent. They can detect the modification made on the data by malicious hosts with this chain relation. Different chain relations decide different mechanisms and also decide their ability in detecting colluded truncation attacks.

Reference [1] has designed a trust model TAMAP. The model obtains trust score through interaction between hosts. Mobile agent adjusts its implementation according to trust score. The model is mainly consists of protection agreements, trust estimation mechanism and dynamic self-adaptive process, which can resist colluded truncation attack. Compared with other models, TAMAP has an advantage of simplifying complex, costly infrastructure, such as reputation database. But TAMAP is modeled on a real-world trust reputation mechanisms to achieve network security, need strong network management as support, no matter how sophisticated the design, how thoughtful the consideration it is difficult to be applied in practice.

Reference [2] uses partial result encapsulation for chain association certification, use digital signatures and Hash function to form association between results of two hosts adjacent. Through this association the mechanism can prevent data changed maliciously, but it cannot resist colluded truncation attack.

Reference [3] is an improvement of reference [2]. Data generated by agent on each host have relationship with data generated on consecutive two hosts before and after. The mechanism can resist two or noncontiguous multi-hosts' colluded truncation attack, but cannot resist contiguous multi-hosts' colluded truncation attack.

In reference [4] agent copies itself in each host, then the copy reach next host and test the host is malicious or not if not, the host become next hop, otherwise, agent chooses another host, but the mechanism cannot resist multi-hosts' colluded truncation attack

## 2 Trust Enhanced Symmetric Key Cryptography

To solve the data security problems of free roaming mobile agent, we establish following model

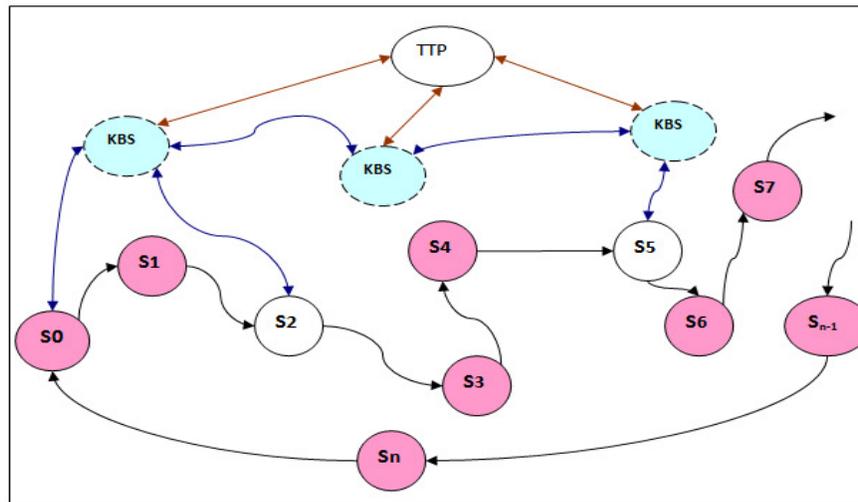


Fig. 2 Agent Migration With KBS

As shown in fig 1,  $S_0, S_1, S_2, \dots, S_n$  are network hosts,  $S_0$  is a task Sponsor or initiator or Originator or creator. Agent starts from  $S_0$ , chooses its next hop according to certain principles and on the new host it collects data, then chooses next hop, This process continues until the completion of scheduled tasks and return to  $S_0$ .

Now let's assume mobile agent's route is  $S_1, S_2, \dots, S_n$ . Among these hosts some malicious hosts may exist, and even there are multiple malicious hosts, which conspire with each other to modify, cut off data collected by agent to achieve their attack purpose.

Based on model above, we established trust enhanced symmetric key cryptography on the following premises

Premise 1: Malicious hosts have impact on mobile agent's choosing its next hop if mobile agent is running on it. Even worse, malicious hosts can control its next hop.

Premise 2: On non-malicious hosts, mobile agent's choosing its next hop mainly depends on current network environment and so on but not depend on current host. We can assume that each host has equal possibility of being next hop.

Premise 3: We have established Symmetric key certificate system. Each KBS (host) has Key agreement with originator. KBS maintain trust host list by interface with TTP.

Premise 4: Mobile agent's route is generated dynamically. KBS should not only have ability to resist colluded truncation attack, but also meet following security requirements:

- (1) Data confidentiality: only  $S_0$  can obtain data without encryption generated by hosts which agent chooses.
- (2) Non-repudiation: No host which agent has run on can deny data results generated on them and agent's passing through.
- (3) Anonymity: for some certain purpose, No host knows the task sponsor and mobile agent's migration path.
- (4) Integrity: if malicious host modify other hosts' data mechanism can detect illegal alteration.
- (5) Anti-insertion-attack: any host cannot have the data to insert redundant data.

## 2.1 The Basic Idea

General idea of Trust enhanced symmetric key cryptography is based on encryption, decryption and Signature Verification Principle. By using KBS, data was encrypted into a divisible whole for protection. Getting identity information from trusted third party via KBS to make key agreement with trusted host. If the host is trusted host, verification and summarization of previous offers are done. If it is not a trusted host offer collected according to security policies to resist colluded truncation attack.

When agent reaching a host, it concatenates the data generated on it with data carried by agent then encrypts them and verifying identity information. KBS gets identity information from the trusted third party periodically. When agent comes back to host after completes its work without any attack.

## 2.2 Model Description

We describe TKBS through 5 stages.

1.  $S_0$  key agreement with KBS
2. Task sponsor  $S_0$  generates MA
3. MA migrates to host  $S_i$
4. MA migrates to Trust host  $S_i$

5. MA reaches Task sponsor
6. MA finds results at Task sponsor

In 6 stages, MA is a agent, who finishes the task through migration among hosts. KBS is a host which establishes key agreement with task sponsor, trust hosts, and other KBS. With KBS information, Trust host react as task sponsor.

### 2.2.1 Symbol description

|                      |   |
|----------------------|---|
| $S_0$                | Mobile agent's task sponsor                         |
| $S_i$                | The no.i host                                       |
| MA                   | Mobile Agent, an mobile agent to finish the task    |
| Third party          | third party   |
| $d_0$                | $S_0$ 's logo, generated by $S_0$                   |
| $d_i$                | Data collected on host $S_i$ ; without encryption   |
| $D_i$                | Data produced by agent running on host $S_i$ ; with |
| H                    | Hash operation                                      |
| K                    | Symmetric key used for encryption                   |
| $Enc_K(m)$           | Encrypt message m using key K                       |
| $Sig_{pr}(m)$        | Sign message musing $S_i$ 's private key            |
| $Dec_K(m)$           | Decrypt message m using key K                       |
| $A \rightarrow B: m$ | A sends message m to B                              |
| $Enc_{Tpu}(m)$       | Encrypt message m using temporary public key        |
| $Dec_{Tpr}(m)$       | Decrypt message m using temporary private key       |

Table 1: SYMBOLS USED IN SYSTEM MODEL

## 2.3 The Proposed Algorithm

### 1. $S_0$ 's key agreement with KBS

Task sponsor (initiator) is  $S_0$ . KBS is host trusted by TTP which maintains trusted host list. Before creating Mobile Agent, task Sponsor makes key agreement with KBS by using Deffie-Hellman Key exchange algorithm.

Deffie-Hellman Key exchange algorithm

$q$   $\alpha$  are known to  $S_0$ , KBS and trusted hosts.

$q$  is prime number and  $\alpha$  is primitive root of  $q$ .

**$S_0$ :**

Generate random number  $X_A$

Calculate  $Y_A = \alpha^{X_A} \text{ mod } q$

$S_0 \rightarrow$  KBS:  $Y_A$

**KBS:**

Generate random number  $X_B$

Calculate  $Y_B = \alpha^{X_B} \text{ mod } q$

$S_0 \rightarrow$  KBS:  $Y_B$

For calculate key  $K$  for encryption

$S_0$ :  $K = (Y_B)^{X_A} \text{ mod } q$

KBS:  $K = (Y_A)^{X_B} \text{ mod } q$

**Temporary public key and private key is created by  $S_0$**

**$S_0$ : (tPU, tPR)**

$S_0 \rightarrow$  KBS : PK = Enc<sub>K</sub> (tPR)

## 2. $S_0$ generates Mobile agent MA

Task sponsor (initiator) is  $S_0$ , who generates MA.  $S_0$ 's logo is  $d_0$ .  $S_0$  determines its next hop  $S_1$  according to current network environment and counts:

$$D_0 = \text{Enc}_{\text{tPU}} (S_0 \parallel S_1 \parallel d_0 \parallel \text{Sig}_{\text{pr0}} (d_0))$$

$S_0$  uses its private key to sign on  $d_0$ , which then be encrypted to form  $D_0$ .

$$h_0 = H (S_0 \parallel S_1 \parallel d_0 \parallel \text{Sig}_{\text{pr0}}(d_0))$$

$$D_0' = D_0 \parallel h_0$$

TA migrates to  $S_1$  with  $D_0'$ .

$$S_0 \rightarrow S_1 = D_0', \text{ PK}$$

## 3. MA migrates to host $S_i$

When reaches host  $S_i$  with data  $D_{i-1}$ , MA generates original data  $d_i$  through computation on host  $S_i$  then chooses its next hop  $S_{i+1}$  according to current environment.  $S_i$  signs on  $d_i$  with its private key, concatenate  $d_i$ ,  $S_i$ ,  $S_{i+1}$  and  $D_{i-1}$  to form:

$$D_i = \text{Enc}_{\text{tPU}} (S_i \parallel S_{i+1} \parallel d_i \parallel \text{Sig}_{\text{pri}} (d_i) \parallel D_{i-1}')$$

Then compute Hash value:

$$h_i = H(S_i \parallel S_{i+1} \parallel d_i \parallel \text{Sig}_{\text{pri}}(d_i) \parallel D_{i-1}')$$

$$D_i' = D_i \parallel h_i$$

MA migrates to next hop with encrypted data  $D_i'$ :

$$S_i \rightarrow S_{i+1}: D_i'$$

Meanwhile,  $S_i$  sends its identity information to task initiator  $S_0$ :

$$S_i \rightarrow S_0: \text{Enc}_{tPU}(\text{Sig}_{pri}(S_i) \parallel S_i)$$

$S_0$  can obtain  $S_i$ 's identity through decryption and certificating signing when receives data above:

$$\text{Dec}_{tPR}(\text{Enc}_{tPU}(\text{Sig}_{pri}(S_i) \parallel S_i))$$

#### 4. MA migrates to Trust host $S_i$

We assume that MA to migrates to Trust host  $S_i$  after passing through  $n$  hosts. In trust host agent has two works.

1. Verify and collect all the previous host's data
2. Current host data collection

To verify, MA needs  $S_0$ 's tPR key. So that trust host gives request to KBS,

And gets  $S_0$ 's temporary private key.

$$\text{KBS: Dec}_K(\text{PK}) = tPR$$

$$S_i \rightarrow \text{KBS}: \text{Enc}_{PRSi}(S_0)$$

$$\text{KBS} \rightarrow S_i: tPR$$

Now MA is carrying with data  $D_n'$ .

$$D_n' = D_n \parallel h_n.$$

$$\begin{aligned} D_n \parallel h_n &= \text{Enc}_{tPU}(S_n \parallel S_{n-1} \parallel d_n \parallel \text{Sig}_{pm}(d_n) \parallel D_{n-1}) \parallel H(S_n \parallel S_{n-1} \parallel d_n \parallel \text{Sig}_{pm}(d_n) \parallel D_{n-1}) \\ &= \dots \end{aligned}$$

In trust host MA retrieves  $D_n$  and  $h_n$  through  $D_n'$ . MA decrypts  $D_n$  using temporary private key. Operate hash function on decryption result, then compare hash value with  $h_n$ . If they are same to each other, we can be sure that data has not been damaged on host  $S_n$ . Then MA decrypt  $D_{n-1}$ , continue to this proceed. If hash value is different from corresponding  $h_i$ , that is to say, data has been damaged. After finishing the decryption, MA can obtain data collection data and address collection add1.

$$\text{data} = \{d_0, d_1 \dots d_n\}$$

$$\text{add1} = \{S_1, S_2, \dots, S_n\}$$

After steps above, if all the data has not been illegally modified through verify, MA encrypts original data and sends them to  $S_0$ , otherwise sends information to show damage.

We use 1 bit to express data received by MA is reliable or not. Bit 1 represents success (data received by  $S_0$  is correct), 0 means failure (data received by  $S_0$  has been damaged). Sending information as below when data has been transmitted correctly:

$$S_i \rightarrow S_0: \text{Enc}_{tPU}(1 \parallel \text{Sig}_{pri}(S_i) \parallel d_1 \parallel d_2 \parallel \dots \parallel d_n)$$

Sending information as below when data has been damaged:

$$S_i \rightarrow S_0: \text{Enc}_{tPU} (0 \parallel \text{Sig}_{prSi} (S_i) \parallel S_j \parallel \dots \parallel S_j)$$

$S_i, \dots, S_j$ ; are malicious hosts judged by  $S_0$ .

When receiving Trust host  $S_i$ 's data, agent sponsor decrypts the data with Temporary private key then decide what the results mean according to the one bit 1 or 0.

Trust host  $S_i$  determines its next hop  $S_{i+1}$  according to current network environment, and counts similar at  $S_0$ :

$$D_i = \text{Enc}_{tPU} (S_i \parallel S_{i+1} \parallel d_i \parallel \text{Sig}_{pri} (d_i))$$

That is to say,  $S_i$  uses its private key to sign on  $d$ , which then be encrypted to form  $D_i$ . Then count:

$$h_i = H(S_i \parallel S_{i+1} \parallel d_i \parallel \text{Sig}_{pri}(d_i))$$

$$D_i' = D_i \parallel h_i$$

TA migrates to  $S_i$  with  $D_i'$ .

$$S_i \rightarrow S_{i+1} = D_i'$$

### 5. MA returns to Task Sponsor $S_0$

We assume that MA returns to task sponsor after passing through  $n$  hosts. Now MA is carrying with data  $D_n'$ .

$$D_n' = D_n \parallel h_n = \text{Enc}_{tPU} (S_n \parallel S_{n-1} \parallel d_n \parallel \text{Sig}_{prn}(d_n) \parallel D_{n-1}) \parallel H(S_n \parallel S_{n-1} \parallel d_n \parallel \text{Sig}_{pm}(d_n) \parallel D_{n-1}) = \dots$$

MA retrieves  $D_n$  and  $h_n$  through  $D_n'$ . MA decrypts  $D_n$  using its private key. Operate hash function on decryption result, and then compare hash value with  $h_n$ . If they are same to each other, we can be sure that data has not been damaged on host  $S_n$ .

Then MA decrypt  $D_{n-1}$ , continue to this proceed. If hash value is different from corresponding  $h_i$ , that is to say, data has been damaged. After finishing the decryption, SA can obtain data collection data and address collection  $add1$

$$\text{data} = \{d_0, d1 \dots d_n\}$$

$$\text{add1} = \{S_1, S2 \dots S_n\}$$

Meanwhile,  $S_0$  receives identity information from hosts agent passed:

$$\text{Enc}_{PK} (\text{Sig}_{pr1} (S_1) \parallel S_1), \text{Enc}_{PK} (\text{Sig}_{pr2} (S_2) \parallel S_2), \dots \text{Enc}_{PK} (\text{Sig}_{pm} (S_n) \parallel S_n)$$

Through decryption and certificate signing on data above,  $S_0$  can obtain address collection  $add2$ :

$$\text{add2} = \{S_1, S_2, \dots S_i \dots S_n\}$$

If  $add2$  is the same as  $add1$ , damage has not occurred, otherwise data has been damaged.

### 6. MA finds final result at $S_0$

After steps above, if all the data has not been illegally modified through verify, MA encrypts original data and sends them to  $S_0$ , otherwise sends information to show damage

We use 1 bit to express data received by MA is reliable or not. Bit 1 represents success (data received by  $S_0$  is correct), 0 means failure (data received by  $S_0$  has been damaged). Sending information as below when data has been transmitted correctly:

$$S_0: \text{Enc}_{\text{tPU}} (1 \parallel \text{Sig}_{\text{prSi}} (S_i) \parallel d_1 \parallel d_2 \parallel \dots \parallel d_n)$$

Sending information as below when data has been damaged:

$$S_0: \text{Enc}_{\text{tPU}} (0 \parallel \text{Sig}_{\text{prSi}} (S_i) \parallel S_j \parallel \dots \parallel S_j)$$

$S_i, \dots, S_j$ ; are malicious hosts judged by SA.

When receiving  $S_i$ 's data, agent sponsor decrypts the data with its private key then decide what the results mean according to the one bit 1 or 0.

### 3 Explanation and Analysis

#### 3.1 Realization of trusted third party (KBS)

As mentioned above, KBS is the main factor of success. Because KBS act on behalf of TTP and serve as key distribution center. There are many methods of choosing n trust host. For example, analysis and improvement on a secure threshold group signature scheme, which can resist colluded attack and forge signature attack; Reference [9] designed and realized a trusted computer program based on embedded way. The program embeds ESM (Embedded Security Module) on General-purpose computer motherboard to achieve more complete security architecture.

#### 3.2 Efficiency of TKBS

We assume there are n hosts those agents passing through in TKBS. It will need  $2n+2$  encryptions (include signature) and  $2n+2$  decryptions (include signature verification). The efficiency of encryption and decryption times is  $O(n)$  if no single Trust host is not exit. If n trust nodes are avail, we need less than  $2n+2$  encryptions and decryptions. The efficiency of encryption and decryption times is less  $O(n)$  if n trust host is available in a chain

### 4 Security Analysis

We analyze security of TKBS as below:

- General security analysis

(a) Data confidentiality: data  $D_i$ ' carried by agent passing through host  $S_i$  is encrypted in  $S_0$ 's Public Key, So only  $S_0$  can decrypt  $D_i$ ' in its private key to get original data.  $S_0$  can obtain the original data by Trust host  $S_i$ . However, other hosts in agent's migration can only know original data generated by it because of lacking  $S_0$ 's private key.

(b) Non-repudiation: host  $S_i$  uses its private key to sign on original data  $d_i$  generated on it, that is  $\text{Sig}_{\text{pri}}(S_i)$ , these signature information will be certified on  $S_i$ . So other hosts cannot deny data generated on it.

(c) Anonymity: in data  $D_i$ , any information about identity is encrypted in  $S_0$ 's public key, so only  $S_0$  can obtain hosts' identity through decryption. Other hosts cannot know which host MA has passed except its last hop, Trust host and next hop. Similarly, other hosts don't know the task sponsor  $S_0$

(d) Integrity: if a malicious host  $S_{k+i}$  modifies data  $D_{k-1}$  carried by MA,  $S_0$  or trust host can testify whether the data was damaged or not because the data has been encrypted in  $S_0$ 's public key. When the data returns to  $S_0$ ,  $S_0$  can retrieve  $D_{k-1}$  and  $h_{k-1}$  through decryption. If  $D_{k-1}$  and  $h_{k-1}$  is different, that shows attack has happened.

## 5 CONCLUSION

To resolve the problem of mobile agent's security, especial on attacks on mobile agent data, paper analyzed current protection mechanism and put forward KBS to enforce its security with symmetric key cryptography. The analysis shows that Trust enhanced symmetric key cryptography can protect data of free roaming mobile agent effectively and realize some security needs such as data confidentiality, integrity, and anonymity.

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