

FUZZY ENTROPY BASED OPTIMAL THRESHOLDING TECHNIQUE FOR IMAGE ENHANCEMENT

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ABSTRACT

Soft computing is likely to play a progressively important role in many applications including image enhancement. The paradigm for soft computing is the human mind. The soft computing critique has been particularly strong with fuzzy logic. The fuzzy logic is facts representation as a rule for management of uncertainty. In this paper the Multi-Dimensional optimized problem is addressed by discussing the optimal thresholding using fuzzy entropy for Image enhancement. This technique is compared with bi-level and multi-level thresholding and obtained optimal thresholding values for different levels of speckle noisy and low contrasted images. The fuzzy entropy method has produced better results compared to bi-level and multi-level thresholding techniques.

KEY WORDS

fuzzy entropy, segmentation, soft computing, MAD and optimal thresholding

1. INTRODUCTION

Soft computing approaches have been applied to numerous real-world problems. Applications can be found in image segmentation, pattern recognition, image enhancement and industrial inspection, speech processing, robotics, natural language understanding, etc. The thresholding technique is a reckless, modern and computationally low-cost segmentation technique that is always serious and decisive in image enhancement uses. The value of image thresholding is not always satisfactory because of the presence of noise and vagueness and ambiguity among the classes. In [1], a three-level thresholding method has been presented for image enhancement based on probability partition, fuzzy partition and entropy concept. This concept can be easily extended to N-level ($N > 3$) thresholding. However it fails for multi-resolution real images. In [2] the image thresholding by using cluster organization from the histogram of an image is proposed based on inter-class variance of the clusters to be merged and the intra-class variance of the new merged cluster. In [3], multi-level thresholding technique is presented for color image segmentation by maximizing the conditional entropy but Fuzziness in images due to noise poses a

great challenge in image segmentation and thresholding. In future the above method may be comprehensive to deal with noisy images by use of fuzzy tools etc. In [4] this paper presents a new histogram thresholding methodology using fuzzy and rough set theories. The power of the proposed methodology lies in the fact that it does not make any prior assumptions about the histogram unlike many existing techniques. In [5], fuzzy c means threshold clustering method was used for underwater images. This emphasizes the necessity of image segmentation, which splits an image into parts that take strong correlations with objects to reflect the actual information collected from the real world when compared to original image fuzzy method gives cut down value. In [6] Unsupervised Image Thresholding using Fuzzy Measures is presented. This method successfully segments the images of bimodal and multi-modal histograms for the automatic selection of seed subsets to decide the effective ROI. In [7], Bacterial Foraging (BF) algorithm based on Tsallis objective function is presented for multilevel thresholding in image segmentation. In [8], two-stage fuzzy set theoretic approach to image thresholding that uses the measure of fuzziness to evaluate the fuzziness of an image and to find an optimal threshold value is proposed. But this method is not appropriate to color images. In [9], fast image segmentation methods based on swarm intelligence and 2-D Fisher criteria thresholding were used for image segmentation. In [10], was used a procedure like thresholding by fuzzy c-means (THFCM) algorithm for image segmentation to find an automatic threshold value. In [11], An Automatic Multilevel Thresholding Method for Image segmentation was proposed based on Discrete Wavelet Transforms and Genetic Algorithm. It works only for synthetic and real images. In [12] used thresholding technique with genetic algorithm to find optimal thresholds between the various objects and the background. In [13], an image segmentation framework which applied automatic thresholding selection by means of fuzzy set theory and density model. In [14], Otsu and Canny edge detections were the two techniques used for image segmentation. In [15], image segmentation was implemented based on thresholding on Gaussian and salt & pepper noises. It is not appropriate for other noises.

2. BI-LEVEL THRESHOLDING

The below gray-level bimodal histogram shown in Fig 1) corresponds to an image, $f_1(x, y)$, composed of objects overlapping with background of the image. One exact way to extract the objects from the background image is to select a threshold 'Th' that separates the modes. And then any point (x, y) for which $f_1(x, y) > Th$, is called an *object point*; if not, the point is called a *background point*.

In given image, let the gray levels are L and the range is from $\{0, 1, 2, \dots, (L-1)\}$. Then the gray level occurrence probability k is defined by following equation:

$$p_{rk} = \frac{h(k)}{N} \text{ for } (0 \leq k \leq (L-1))$$

Where $h(k)$ is corresponding gray level number of pixels, N is the image total number of pixels that is equal to $\sum_{i=0}^{L-1} h(i)$.

The thresholding problem of bi-level can be described as follows

$$\text{Maximize } J(t) = HE_0 + HE_1 \quad (1)$$

Where

$$HE_0 = - \sum_{i=0}^{t-1} \frac{pr_i}{w_0} \ln \frac{pr_i}{w_0}, \quad w_0 = \sum_{i=0}^{t-1} pr_i \text{ and}$$

$$HE_1 = - \sum_{i=0}^{L-1} \frac{pr_i}{w_1} \ln \frac{pr_i}{w_1}, \quad w_1 = \sum_{i=0}^{L-1} pr_i \text{ and}$$

And the eq. (1) maximizes optimal threshold in the gray level.

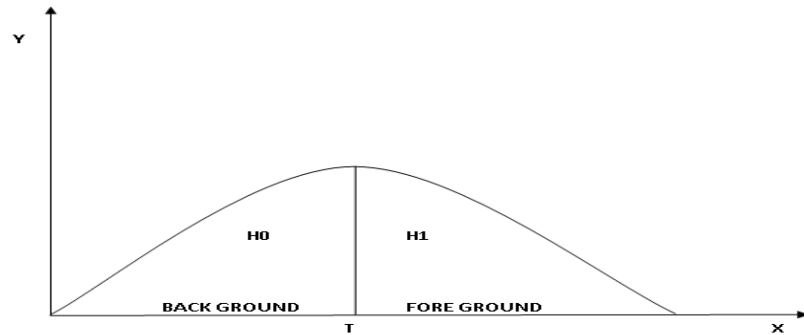


Fig: BI LEVEL THRESHOLDING USING ENTROPY

Fig1

This method produced better results for there the object and background pixels have gray levels and grouped into two dominant modes. However bi-level thresholding technique fails for overlapping image objects with background.

3. MULTILEVEL THRESHOLDING

The more general case of bi-level thresholding technique, where the multiple overlapping objects characterizes the image histogram. Fig (2) shows that uni-model multiple thresholding classifies a point (x, y) as belonging to the one object class in $Th1 < f1(x, y) \leq Th2$, to the other object class if $f1(x, y) > Th2$, and to the background if $f1(x, y) \leq Th1$. The segmentation problems require multiple thresholds for the quality enhancement. The multilevel threshold is the extension to the Kapur's entropy criterion and this method is treating as the optimal multilevel thresholding problem. In the given image $[th1, th2, th3 \dots th_m]$ the optimal threshold is calculated as follows and it maximizes the following objective function:

$$J([th1, th2, \dots, th_m]) = HE_0 + HE_1 + HE_2 + \dots + HE_m$$

Where

$$HE_0 = - \sum_{i=0}^{th1-1} \frac{pr_i}{w_0} \ln \frac{pr_i}{w_0}, \quad w_0 = \sum_{i=0}^{th1-1} pr_i$$

$$\begin{aligned}
 HE_1 &= - \sum_{i=0}^{th2-1} \frac{pr_i}{w_1} \ln \frac{pr_i}{w_1}, & w_1 &= \sum_{i=0}^{th2-1} pr_i \\
 HE_2 &= - \sum_{i=0}^{th3-1} \frac{pr_i}{w_2} \ln \frac{pr_i}{w_2}, & w_2 &= \sum_{i=0}^{th3-1} pr_i \\
 HE_m &= - \sum_{i=0}^{L-1} \frac{pr_i}{w_m} \ln \frac{pr_i}{w_m}, & w_m &= \sum_{i=0}^{L-1} pr_i \text{ and}
 \end{aligned}$$

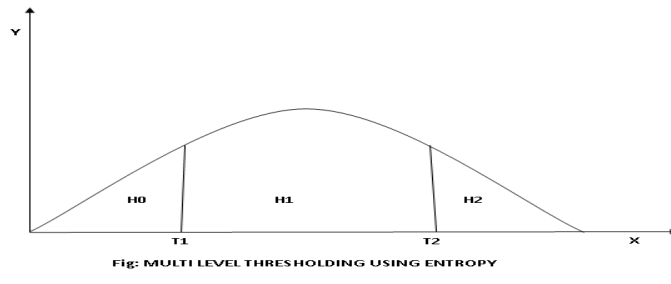


Fig 2

This method also works for overlapping images by considering multiple threshold values but however it is not suitable for low contrasted images.

4. FUZZY ENTROPY TECHNIQUE

The fuzzy entropy is a statistical measure of randomness in an image, the pixel values, and Dm_i occur with probabilities $pr(Dm_i)$, which are given by the bin heights of the normalized histogram. The maximum fuzzy entropy principle based on probability partition is defined as Let $Dm = \{ (i,j) : i=0,1,\dots,M-1; j = 0,1,\dots,N-1 \}$, $Gr = \{0, 1, \dots, l-1\}$, where M, N and l are 3 positive integers. Thus a digitized picture defines a map $I: Dm \rightarrow Gr$. Let $In(x,y)$ be the gray level value of the image at the pixel (x,y)

$$\begin{aligned}
 &In(x,y) \in Gr \forall (x,y) \in Dm \\
 Dm_k &= \{ (x,y) : In(x,y) = k, (x,y) \in Dm \\
 &K=0, 1, 2, \dots, M-1 \\
 h_k &= \frac{n_k}{N*M}, \quad k = 0,1, \dots, m-1
 \end{aligned}$$

Where n_k denotes the number of pixels in Dm_k . The following conclusions can be easily formed:

$$\begin{aligned}
 \bigcup_{k=0}^{m-1} Dm_k &= Dm, & Dm_j \cap Dm_k &= \emptyset (k \neq j) \\
 0 \leq h_k \leq 1, & \sum_{k=0}^{m-1} h_k &= 1, & k = 0,1, \dots, m-1
 \end{aligned}$$

$$\begin{aligned}
 pr_{kd} &= pr(Dm_{kd}) = pr_k * pr_{d/k} \\
 pr_{km} &= pr(Dm_{km}) = pr_k * pr_{m/k} \\
 pr_{kb} &= pr(Dm_{kb}) = pr_k * pr_{b/k} \\
 pr_{d/k} + pr_{m/k} + pr_{b/k} &= 1
 \end{aligned}$$

$$\Psi_d(k) = \begin{cases} 1 & k \leq p1 \\ 1 - \frac{(k-p1)^2}{(r1-p1)*(q1-p1)} & p1 < k \leq q1 \\ \frac{(k-r1)^2}{(r1-p1)*(r1-q1)} & q1 < k \leq r1 \\ 0 & k > r1 \end{cases}$$

$$\Psi_m(k) = \begin{cases} 0 & k \leq p1 \\ \frac{(k-p1)^2}{(r1-p1)*(q1-p1)} & p1 < k \leq q1 \\ 1 - \frac{(k-r1)^2}{(r1-p1)*(r1-q1)} & q1 < k \leq r1 \\ 1 & r1 < k \leq p2 \\ 1 - \frac{(k-p2)^2}{(r2-p2)*(q2-p2)} & p2 < k \leq q2 \\ \frac{(k-r2)^2}{(r2-p2)*(r2-q2)} & q2 < k \leq r2 \\ 0 & k > r2 \end{cases}$$

$$\Psi_b(k) = \begin{cases} 0 & k \leq p2 \\ \frac{(k-p2)^2}{(r2-p2)*(q2-p2)} & p2 < k \leq q2 \\ 1 - \frac{(k-r2)^2}{(r2-p2)*(r2-q2)} & q2 < k \leq r2 \\ 1 & k > r2 \end{cases}$$

Where six parameters p1, q1, r1, p2, q2, r2 satisfy the following condition:

$$0 < p1 \leq q1 \leq r1 \leq p2 \leq q2 \leq r2 < 255$$

The fuzzy entropy function of every class is specified under:

$$\begin{aligned}
 HE_d &= - \sum_{k=0}^{255} \frac{pr_k * \Psi_d(k)}{pr_d} * \ln \left\{ \frac{pr_k * \Psi_d(k)}{pr_d} \right\} \\
 HE_m &= - \sum_{k=0}^{255} \frac{pr_k * \Psi_m(k)}{pr_m} * \ln \left\{ \frac{pr_k * \Psi_m(k)}{pr_m} \right\}
 \end{aligned}$$

$$HE_b = - \sum_{k=0}^{255} \frac{pr_k * \Psi_b(k)}{pr_b} * \ln \left\{ \frac{pr_k * \Psi_b(k)}{pr_b} \right\}$$

Then the sum fuzzy entropy function is specified as follow:

$$HE(p1, q1, r1, p2, q2, r2) = HE_d + HE_m + HE_b$$

Along with six variables p1, q1, r1, p2, q2, r2 the total fuzzy entropy is varied. An optimal combination of (p1, q1, r1, p2, q2, r2) can be found. So that the total fuzzy entropy HE (p1, q1, r1, p2, q2, r2) has the maximum value.

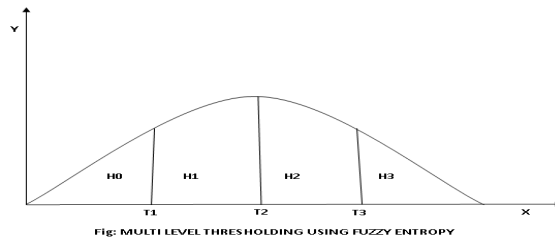


Fig 3

5. QUALITY PARAMETERS

5.1. Mean: mean is defined in terms of the average gray levels of the image with human observations. In gray image the mean is calculated as

$$Mean(\mu) = \frac{1}{PQ} \sum_{x=1}^P \sum_{y=1}^Q g1(x, y)$$

Where P, Q are the width and height in terms of the gray level pixels the image and g1(x, y) is gray value.

5.2. Standard deviation: the standard deviation of gray level image is calculated as follows

$$St(\sigma) = \sqrt{\frac{1}{PQ} \sum_{x=1}^P \sum_{y=1}^Q (g1(x, y) - \mu)^2}$$

Where P, Q are the width and height of the image, μ is mean of the image, g1(x,y) is gray level value of the image, $St(\sigma)$ is standard deviation

5.3. Mean Absolute deviation: The gray levels Mean Absolute deviation (MAD) from the median is calculated as follows

$$MAD = \frac{1}{PQ} \sum_{x=1}^P \sum_{y=1}^Q |g1(x, y) - median|$$

Where M, N are the width and height of the image in terms of pixels, median is the median gray value of the image mask.

5.4. The Manhattan distance function computes the distance that would be traveled to get from one data point to the other point. The Manhattan distance between two images is the sum of the differences of their corresponding components.

$$\text{Manhattan Distance} = \text{Abs}(a-x) + \text{Abs}(b-y) + \text{Abs}(c-z)$$

Where (a,b,c) and (x,y,z) are two referenced points to be matched.

6. EXPERIMENTAL RESULTS

In this paper, we have presented a new gray level thresholding algorithm based on the close relationship between the image thresholding problem and the fuzzy logic. In order to evaluate the performance of the proposed fuzzy entropy technique, it has been tested using images with low contrast and speckle noise. The parameters like mean, standard deviation, MAD and Manhattan distance function are calculated and results are shown in the form tables and graphs. Table 1 to table 3 show the bi-level, multi-level and fuzzy entropy technique's mean standard deviation, mean-absolute-deviation and Manhattan distance function values respectively. The fuzzy entropy technique is applied on low contrasted name plate with altered noise levels. Fuzzy entropy technique is better for low contrasted name plate with noise up to 65% of speckle noise. From the evaluation of the resultant images, we solved that the fuzzy entropy thresholding technique yields better images than those obtained by the widely used Bi-level thresholding and multi-level thresholding methods.

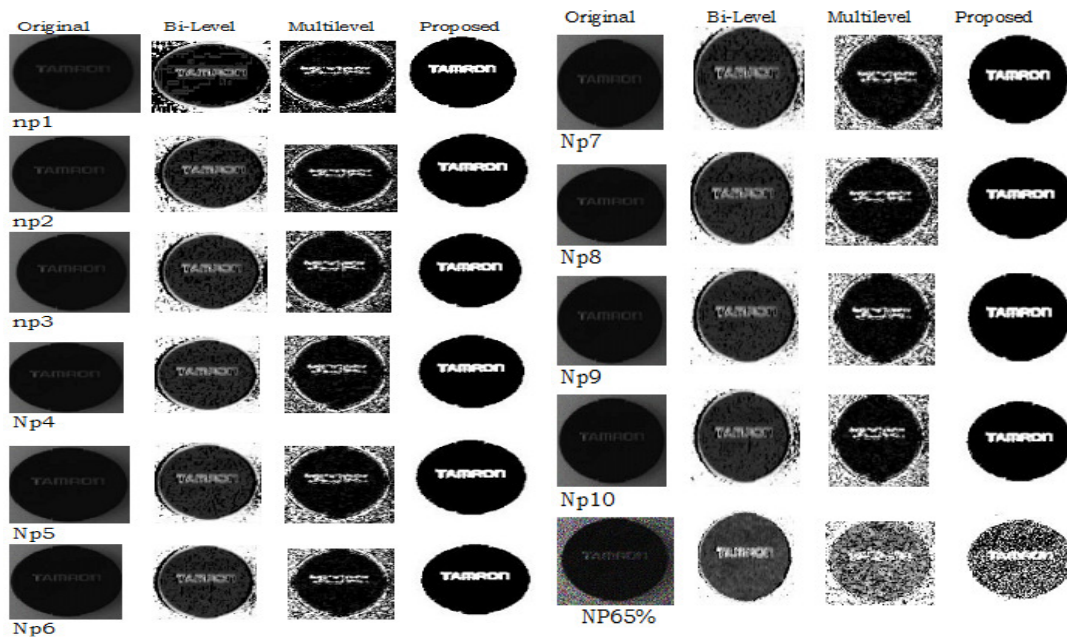
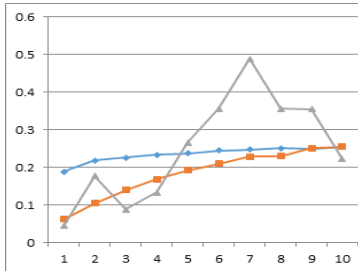


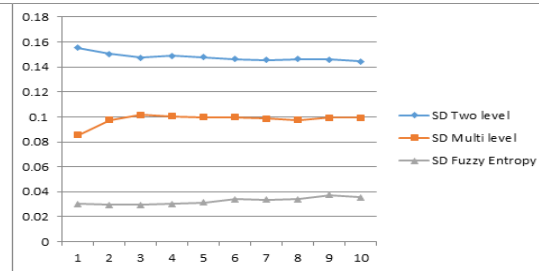
Fig 4: Comparison of Three Methods with Speckle Noise

Images	Mean	SD	MAD	MDF	images	mean	SD	MAD	MDF	Image	Mean	SD	MAD	MDF
NP1	0.1886	0.1553	0.8112	0.1888	NP1	0.0622	0.0855	0.8464	0.1536	NP1	0.0444	0.0301	0.9990	0.0010
NP2	0.2180	0.1504	0.7877	0.2123	NP2	0.1041	0.0976	0.8063	0.1937	NP2	0.1778	0.0296	0.9990	0.0010
NP3	0.2261	0.1475	0.7824	0.2176	NP3	0.1401	0.1017	0.7725	0.2275	NP3	0.0889	0.0294	0.9990	0.0010
NP4	0.2330	0.1488	0.7772	0.2228	NP4	0.1684	0.1005	0.7504	0.2496	NP4	0.1333	0.0301	0.9990	0.0010
NP5	0.2377	0.1476	0.7727	0.2273	NP5	0.1921	0.0996	0.7305	0.2695	NP5	0.2667	0.0314	0.9988	0.0012
NP6	0.2453	0.1464	0.7709	0.2291	NP6	0.2097	0.0999	0.7156	0.2844	NP6	0.3556	0.0339	0.9987	0.0013
NP7	0.2473	0.1454	0.7691	0.2309	NP7	0.2291	0.0986	0.7031	0.2969	NP7	0.4889	0.0336	0.9986	0.0014
NP8	0.2513	0.1463	0.7668	0.2332	NP8	0.2304	0.0974	0.6992	0.3008	NP8	0.3556	0.0340	0.9987	0.0013
NP9	0.2503	0.1460	0.7670	0.2330	NP9	0.2515	0.0992	0.6832	0.3168	NP9	0.0000	0.0374	0.9982	0.0018
NP10	0.2549	0.1444	0.7643	0.2357	NP10	0.2549	0.0993	0.6803	0.3197	NP10	0.2222	0.0357	0.9984	0.0016
Table1: bi-level Thresholding					Table2: Multi-level Thresholding					Table 3: Fuzzy Entropy Thresholding				

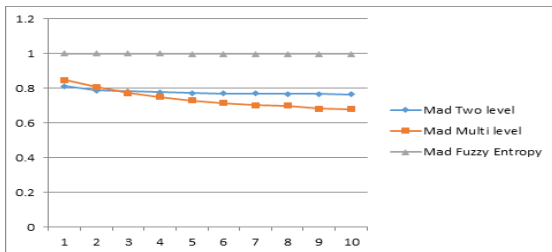
Table1: bi-level thresholding Table2: Multi-level thresholding Table3: fuzzy entropy thresholding



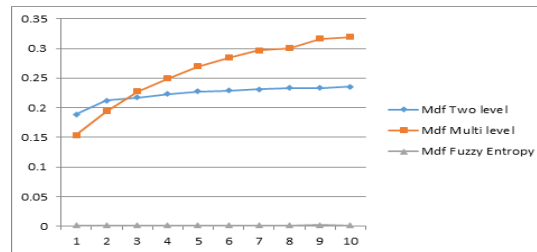
Graph1: Mean



Graph2: standard deviation



Graph3: mean absolute deviation



4: Manhattan distance

7. CONCLUSION

In this paper the optimal threshold values are determined by three thresholding techniques of bi-level, multi-level and fuzzy entropy and they are tested with a variety of representing low contrasted as well as natural images with noise for Image enhancement. In proposed method, fuzzy entropy thresholding is used for image enhancement and compared results with existing bi-level and multi-level thresholding methods and proved that proposed method best fit for low contrasted with speckle noise images. The tables and graphs are constructed by standard deviation, mean, MAD and Manhattan distance function. Experiments on low contrasted, noisy and real images have proved the robustness of the proposed technique. Yet the fuzzy entropy technique is not appropriate for salt & pepper and Gaussian noises.

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