

RESOURCE OPTIMIZATION IN MOBILE COMMUNICATION NETWORKS WITH USER PROFILE-BASED ALGORITHMS

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ABSTRACT

In mobile communications networks, Location Management enables the roaming of the user in the coverage area. The employment of the call and mobility patterns of the user can help minimize the signaling costs involved in Location Management, and optimize the available radio resources. In this paper, we carry out an exhaustive analysis of the location update costs involved in a user profile-based Location Management algorithm, and compare its performance with the classical strategy of static location areas. As original contributions, we introduce two new algorithms to obtain the β parameters, useful for the calculation of the Location Management signaling costs. Making use of these new algorithms, we show the convenience of the application of user profile-based strategies for Location Management in order to optimize the available radio resources, and we obtain practical guidelines for the optimum design of mobile communications networks.

KEYWORDS

Resource Management, Location Management, Location Update, Signaling Costs, Beta Parameters, Wireless Communications Networks, Algorithms.

1. INTRODUCTION

The recent growth in the number of users in mobile communications networks and the rise in the traffic generated by each user, are responsible for the increasing importance of Mobility Management in the access links to the networks. The proliferation of new protocols and algorithms aimed at enhancing the network capabilities and providing the user with more and better services has become a constant trend. Nevertheless, there are still open problems concerning Mobility Management that need to be tackled. Special attention must be paid to the efficient use of the scarce radio resources. Within Mobility Management, Location Management enables the roaming of the user in the coverage area, with the main tasks involved being location update and paging [1-6]. The location update procedure consists of informing the network about every new location the mobile terminal enters, while paging is employed by the network to deliver incoming calls to the user. The signaling messages involved in these two procedures consume a significant proportion of the available radio resources [7-10]. In order to minimize this signaling burden, the location area concept (a set of cells) is used, whereby the mobile terminal will inform the network about a change in its position only when the location area's border has been crossed. The employment of the call and mobility patterns of the user can help optimize the location area's dimensions and minimize signaling costs [11]. In fact, user profile-based algorithms for Location Management have proved to significantly reduce signaling costs [12-14]. In this type of algorithms, the most frequently visited location areas are

assigned a probability coefficient consistent with the user's residence time in each one of them. Subsequently, the network creates a list to order the location areas according to those probabilities, and in the case of an incoming call, the location areas will be paged sequentially following their decreasing order of probability. When the mobile user exits the predetermined set of location areas, it will perform a location update operation in the first visited cell. Therefore, a profile in the form of a list is needed for each user, containing the identification of the most frequently visited location areas. In a simplified approach of this algorithm, only long term statistics (weeks or months) are memorized by the system, ignoring short term statistics (hours or days). And even this basic approach considering only long term statistics can bring important savings in location update operations. Recent examples making use of this approach can be found in reference [15], which describes an algorithm leveraging the user profile history to reduce location update costs, utilizing cascaded correlation neural networks trained on historical data of the user's movements, subsequently employed to predict the location of the user. In a similar way, reference [16] introduces a system to deliver personalized services to its customers based on the surrounding context and the user profile. Other researchers leverage this approach working with personalized queries, and using a degree of interest score to model user profiles [17-21].

In this paper, we carry out an exhaustive analysis of the location update costs involved in a user profile-based Location Management algorithm. We analyze the signaling costs in mobile communications networks with a two-tier architecture, making use of a typical user profile-based methodology, and compare its performance with the classical strategy of static location areas. As original contributions, we introduce two new algorithms to obtain the β parameters, useful for the calculation of the Location Management signaling costs. Making use of these new algorithms, we show the convenience of the application of user profile-based algorithms for Location Management in order to optimize the available radio resources, and we obtain useful guidelines for the design of wireless communications networks.

The rest of this paper is organized as follows. In Section 2, we provide background information for the analysis of Location Management costs in mobile communications networks. In Section 3, we introduce two novel algorithms to obtain the β parameters used in the calculation of the location update costs for different Location Management strategies. Making use of these novel algorithms, Section 4 is devoted to the computation of the location update signaling costs for the classical strategy of fixed location areas, and Section 5 shows the computation of the location update costs for a typical user profile-based algorithm. Finally, the conclusions are drawn in Section 6.

2. BACKGROUND INFORMATION FOR THE ANALYSIS OF LOCATION UPDATE COSTS

In order to analyze the signaling burden related to a Location Management algorithm, a relationship between the call and mobility models of the user can be useful, as shown in [22-29], where the call-to-mobility ratio is utilized. For the analysis that follows, we assume that the user moves randomly and that all the location areas under study have the same area, even if this size might not be optimum (dynamic location area size strategies are proposed in [30-35]). Under these assumptions, the frequency of the location updates depends on the speed of the mobile user, v , and the surface and perimeter length of the location areas. Taking into account that the location update operations can take place within a same VLR (case 1, with probability β_1), or between two VLRs, making use of the Temporary Mobile Subscriber Identity (case 2.1, with probability β_{21}), or making use of the International Mobile Subscriber Identity (case 2.2,

with probability β_{22}), the location update costs for the classical strategy in mobile communications networks with a two-tier architecture can be expressed as follows [12-14]:

$$Cost_update_CS = \frac{8v}{\pi R \sqrt{N}} \cdot [\beta_1 \cdot Nbl_{cos, case1}(i) + \beta_{21} \cdot Nbl_{cos, case21}(i) + \beta_{22} \cdot Nbl_{cos, case22}(i)] \quad (1)$$

Where R is the hexagonal cell side, N is the number of cells per location area, and $Nbl_{cos, case}(i)$ is the number of bytes generated by a location update at interface i for any of the three different cases explained before. Defining a parameter called β_2 as the probability of location update using different VLRs, β_{21} can be approximated by 80% of β_2 [36], and β_{22} by 20% of β_2 . In Section 3, we will introduce two new algorithms for the calculation of these parameters.

For a typical user profile-based algorithm, often called ‘‘Alternative Strategy (AS)’’ [12-13], the location update costs can be expressed as follows:

$$Cost_update_AS = \left(1 - \sum_{i=1}^k \alpha_i\right) \cdot Cost_update_CS \quad (2)$$

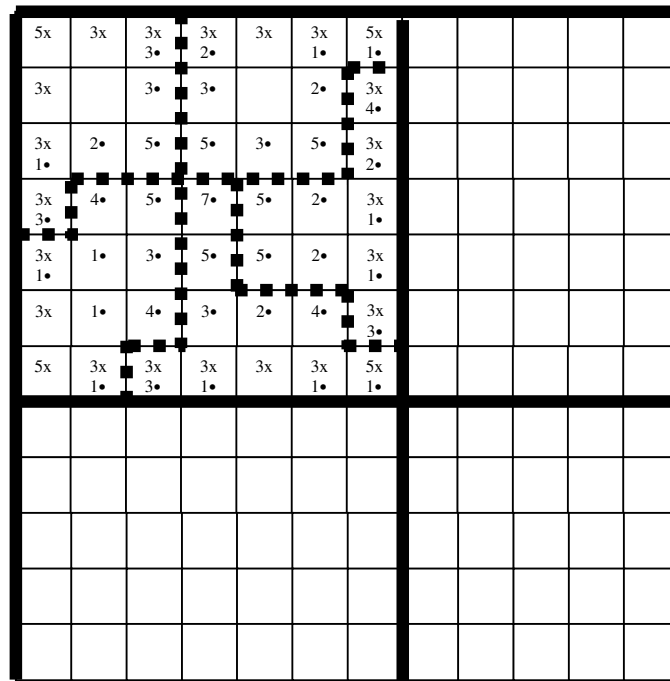
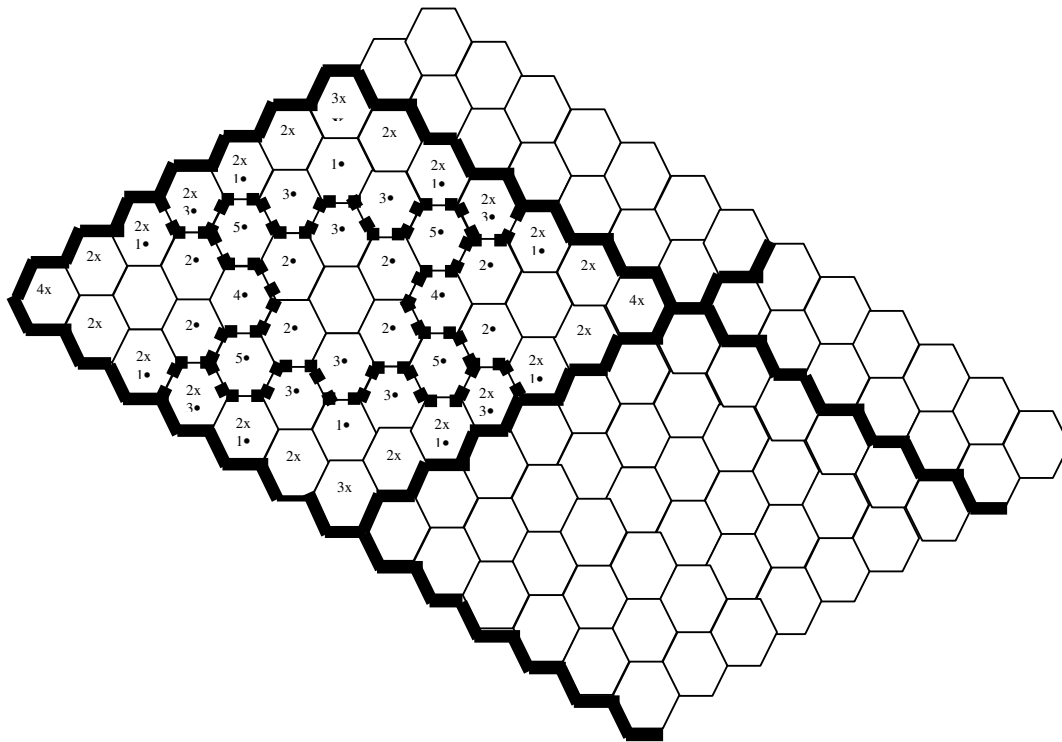
Where α_i is the probability of finding a mobile user in the location area a_i , and k is the number of location areas administered by this strategy.

3. CALCULATION OF THE β PARAMETERS

Assuming densely populated areas, with an average number of cells per location area of 10 [37], and an average number of location areas managed by a VLR of 5, the calculation of the β parameters to obtain the location update costs will be tackled next.

Different algorithms can be used to obtain the values for the β parameters. In this paper we analyze the cells in the network one by one and determine the probabilities of a mobile terminal with random movement getting into a new location area, whether within the same VLR or not, so that each cell is assigned a set of values, marked with a cross (denoted by ‘‘x’’) or a dot (denoted by ‘‘•’’) in Figure 1, to reflect respectively the probabilities of crossing the location area border and moving outside the actual VLR administered zone or remaining within it.

The x and • numbers could be obtained through the mobile terminal’s mobility parameters owned by the network operator, or through a geographical study of relative positions of the cells within the different location areas and the VLR administered zone itself. Considering this last option, the different numbers assigned to each cell can be made dependant upon the designer’s criteria, for instance in the two following ways: first, if the designer just wants to reflect the fact that a cell is neighboring a different VLR administered zone/location area, or second, if the designer wants to reflect the exact proportionality between the number of neighboring cells from a different VLR administered zone and the number of neighboring cells from different location areas within the same VLR administered zone. These two alternatives lead to a couple of methods that we respectively name simple and advanced algorithms.



- Geographical Area managed by a VLR x: possible crossing of L.A. border outside the VLR
- ■ ■** Location Area border
- Cell border within a Location Area

Figure 1. Calculation of basic parameters to obtain Location Management Costs, considering hexagonal or square shaped cells.

3.1. Simple Algorithm

Taking for example a squared geographical area of dimensions $7 \cdot 7 = 49$ cells, so that the cells administered by a VLR can be grouped in 5 location areas with 10 cells each but one of them with 9, considering that every cell in the border of the VLR administered zone as a whole can be assigned an x , and every cell sharing border with another location area within the same zone can be assigned a \bullet , the proportion between the number of \bullet s and the sum of the number of x s and \bullet s will represent the β_1 parameter, while the proportion between the number of x s and the sum of the number of x s and \bullet s will represent the β_2 parameter. The results obtained for the referred deployment are: $\beta_1 = 40/(40+24) = 0.625$, and $\beta_2 = 24/(40+24) = 0.375$.

Considering now the same VLR administered area but with lower number of cells per location area (9,7,6), so that the number of location areas increases to 6, the results obtained are very similar: $\beta_1 = 41/(41+24) = 0.63$ and $\beta_2 = 24/(41+24) = 0.37$. Now taking a VLR area composed of $7 \cdot 7$ hexagonal cells, with 5 location areas of 11, 10 and 9 cells, the results obtained are: $\beta_1 = 34/(34+24) = 0.59$ and $\beta_2 = 24/(34+24) = 0.41$, similar to the previous case, although β_2 becomes noticeably larger.

3.2. Advanced Algorithm

Taking into account for each particular cell the exact number of neighboring cells sharing location area borders whether or not being administered by the same VLR, the number of x s and \bullet s obtained in this way rises in comparison with the simple algorithm, but the results remain quite similar for some of the cases. In this sense, for the structure of the square cells with 5 location areas per VLR, the results obtained are: $\beta_1 = 110/(110+80) = 0.58$, and $\beta_2 = 80/(110+80) = 0.42$.

For the $7 \cdot 7$ hexagonal cells structure, the outcome is: $\beta_1 = 84/(84+54) = 0.61$ and $\beta_2 = 54/(84+54) = 0.39$, again similar to previous results, although this time β_2 becomes noticeably smaller. More results obtained by means of this algorithm are presented in Table 1, and some of the geographical configurations are shown in Figure 2.

From Table 1 it can be noticed that for a same VLR administered zone dimension and cell shape, as the size of the location areas rises, β_1 declines and complementarily, β_2 grows. Regarding the number of x s, it remains constant regardless of the location areas shape and size for a fixed geographical area covered by the VLR, as this number just depends on the size and shape of that VLR area. In order to minimize the number of x s in proportion to \bullet s, and therefore decrease the values of the β_{21} and β_{22} parameters, the VLR area should be as regular as possible, and containing the largest possible number of cells within (for instance, 100 hexagonal cells served by an only VLR bring 78 x s, while two groups of 49 square cells served by an VLR each, bring 108 x s). Furthermore, considering a VLR area of $m \cdot m$ cells, the number of x s in a square cells deployment will be $20 + 12 \cdot (m-2)$, while for hexagonal cells, the number of x s will be $14 + 8 \cdot (m-2)$, considerably lower.

The number of \bullet s depends on the size and shape of the location areas. The smaller the location areas, the larger the total length of shared borders and, consequently the larger the number of \bullet s. In the same sense, the more irregular the shape of the location areas, the larger the number of \bullet s. Obviously, for a fixed size of location areas, the larger the geographical zone covered by the VLR, the higher the number of \bullet s. In order to minimize the number of \bullet s, and therefore diminish the values of the β_1 parameter, the shape of the location areas should be square, and their size as large as possible, ideally to fit one location area in one VLR zone.

Making use of the calculated β parameters, the location update costs for different cellular deployments and Location Management strategies will be obtained next.

Table 1. Calculation of β parameters for different network deployments.

Cell Shape	VLR administered zone dimension	Number of L.A.s per VLR	Number of cells per L.A.	Regularity of shape of L.A.s	No. x	No. •	β_1	β_2	β_{21}	β_{22}
Hexagonal	7cells·7cells	5	9,10,11	Good	54	84	0.61	0.39	0.312	0.078
Hexagonal	7cells·7cells	4	9,12,16	Very good	54	50	0.48	0.52	0.416	0.104
Hexagonal	10cells·10cells	9	9,12,16	Very good	78	144	0.65	0.35	0.28	0.07
Hexagonal	10cells·10cells	4	25	Very good	78	74	0.49	0.51	0.408	0.102
Hexagonal	10cells·10cells	2	50	Very good	78	38	0.33	0.67	0.536	0.134
Square	7cells·7cells	17	2,3	Good	80	248	0.76	0.24	0.192	0.048
Square	7cells·7cells	16	1,2,4	Very good	80	191	0.7	0.3	0.24	0.06
Square	7cells·7cells	9	4,6,9	Very good	80	136	0.63	0.37	0.296	0.074
Square	7cells·7cells	6	6,8,9,12	Very good	80	106	0.54	0.41	0.328	0.082
Square	7cells·7cells	5	9,10	Medium	80	110	0.58	0.42	0.336	0.084
Square	7cells·7cells	4	9,12,16	Very good	80	72	0.47	0.53	0.424	0.106
Square	7cells·7cells	3	12,16,21	Good	80	50	0.38	0.62	0.496	0.124
Square	7cells·7cells	2	21,28	Very good	80	38	0.32	0.68	0.544	0.136
Square	10cells·10cells	33	3,4	Good	116	550	0.83	0.17	0.136	0.034
Square	10cells·10cells	16	4,6,9	Very good	116	300	0.72	0.28	0.224	0.056
Square	10cells·10cells	9	3,4,12,15	Good	116	208	0.64	0.36	0.288	0.072
Square	10cells·10cells	9	9,12,16	Very good	116	208	0.64	0.36	0.288	0.072
Square	10cells·10cells	4	25	Very good	116	108	0.48	0.52	0.416	0.104
Square	10cells·10cells	3	30,40	Very good	116	112	0.49	0.51	0.408	0.102
Square	10cells·10cells	2	50	Very good	116	56	0.33	0.67	0.536	0.134

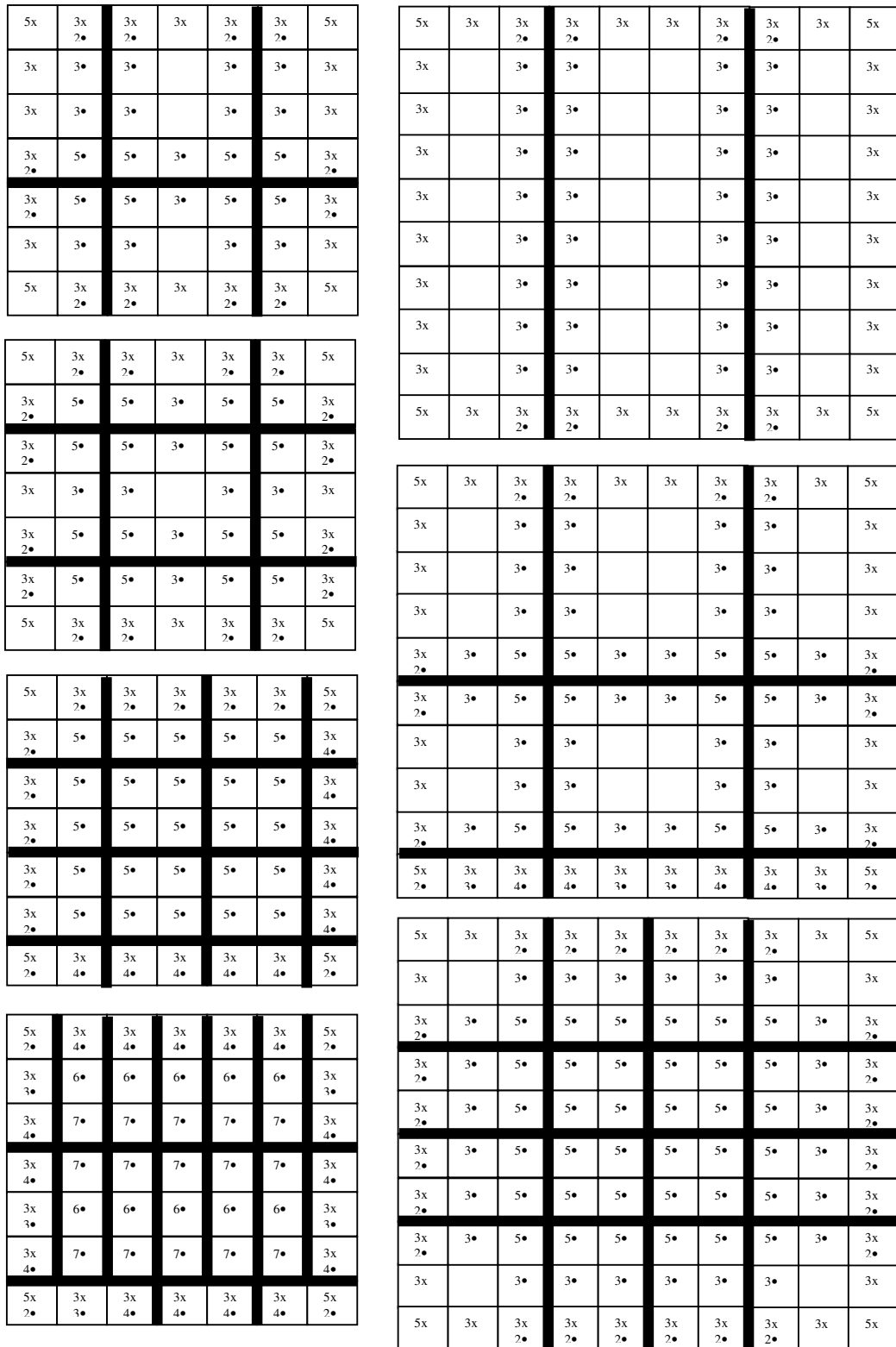


Figure 2. Examples of calculation of the β parameters for different VLR administered zones and different location area structures for square cells.

4. LOCATION UPDATE COSTS FOR THE CLASSICAL STRATEGY

Making use of (1), we can represent the evolution of the location update costs with the number of cells per location area for the classical strategy, for different cellular structures.

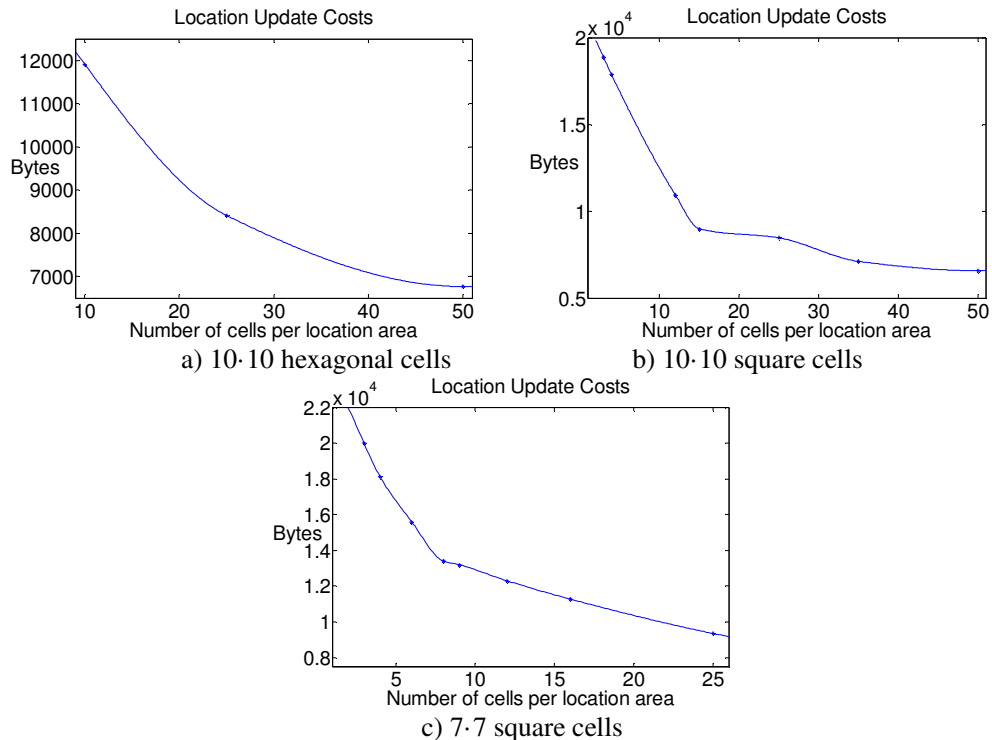


Figure 3. Evolution of the location update costs with the number of cells per location area for the classical strategy, for different cellular structures.

From Figure 3, it can be observed the exponentially decreasing behavior of the location update costs with the number of cells per location area. For the same number of cells per location area, due to the dependency of the location update costs with the β parameters, and these themselves with the particular deployment, a descent in the location update costs ranging from 5% for 3 cells per location area to 10% for 25 cells per location area is observed for larger VLR administered areas (specifically comparing the areas of 7·7 and 10·10 square cells). Consequently, the larger the VLR administered area, the lower the location update costs, with greater declines the larger the amount of cells in the location areas.

5. LOCATION UPDATE COSTS FOR THE USER PROFILE-BASED ALGORITHM

Taking five different sets of probabilities for the location areas, and considering three different schemes with 3, 5 and 9 location areas administered by the user profile-based algorithm, Figure 4 is obtained for the location update costs:

Sets of 3 Location Areas:

Probabilities: $\alpha_1=0.4, \alpha_2=0.1, \alpha_3=0.05$

Probabilities: $\alpha_1=0.5, \alpha_2=0.1, \alpha_3=0.05$

Probabilities: $\alpha_1=0.6, \alpha_2=0.1, \alpha_3=0.05$

Probabilities: $\alpha_1=0.7, \alpha_2=0.1, \alpha_3=0.05$

Probabilities: $\alpha_1=0.8, \alpha_2=0.1, \alpha_3=0.05$

Sets of 5 Location Areas:

Probabilities: $\alpha_1=0.4, \alpha_2=0.1, \alpha_3=0.05, \alpha_4=0.02, \alpha_5=0.01$

Probabilities: $\alpha_1=0.5, \alpha_2=0.1, \alpha_3=0.05, \alpha_4=0.02, \alpha_5=0.01$

Probabilities: $\alpha_1=0.6, \alpha_2=0.1, \alpha_3=0.05, \alpha_4=0.02, \alpha_5=0.01$

Probabilities: $\alpha_1=0.7, \alpha_2=0.1, \alpha_3=0.05, \alpha_4=0.02, \alpha_5=0.01$

Probabilities: $\alpha_1=0.8, \alpha_2=0.1, \alpha_3=0.05, \alpha_4=0.02, \alpha_5=0.01$

Sets of 9 Location Areas:

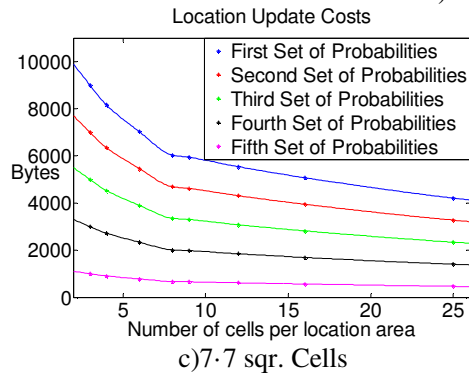
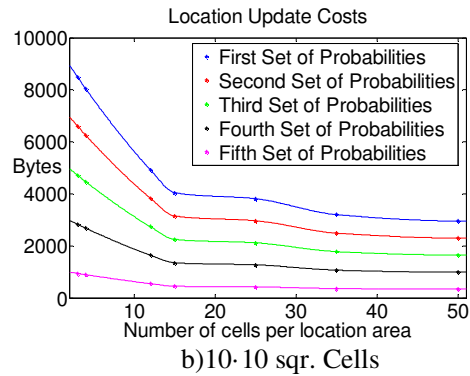
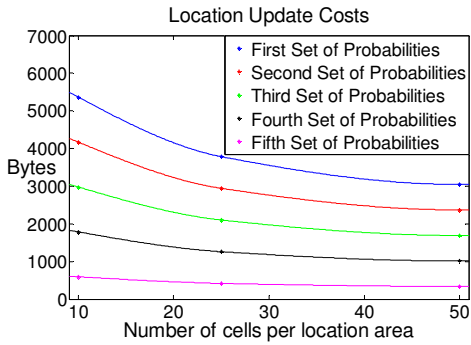
Probabilities: $\alpha_1=0.4, \alpha_2=0.05, \alpha_3=0.03, \alpha_4=0.02, \alpha_5=0.01, \alpha_6=0.008, \alpha_7=0.005, \alpha_8=0.003, \alpha_9=0.002$

Probabilities: $\alpha_1=0.5, \alpha_2=0.05, \alpha_3=0.03, \alpha_4=0.02, \alpha_5=0.01, \alpha_6=0.008, \alpha_7=0.005, \alpha_8=0.003, \alpha_9=0.002$

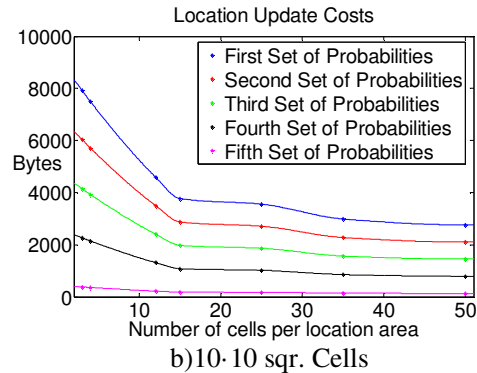
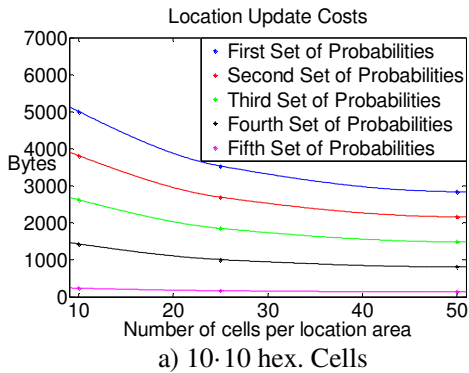
Probabilities: $\alpha_1=0.6, \alpha_2=0.05, \alpha_3=0.03, \alpha_4=0.02, \alpha_5=0.01, \alpha_6=0.008, \alpha_7=0.005, \alpha_8=0.003, \alpha_9=0.002$

Probabilities: $\alpha_1=0.7, \alpha_2=0.05, \alpha_3=0.03, \alpha_4=0.02, \alpha_5=0.01, \alpha_6=0.008, \alpha_7=0.005, \alpha_8=0.003, \alpha_9=0.002$

Probabilities: $\alpha_1=0.8, \alpha_2=0.05, \alpha_3=0.03, \alpha_4=0.02, \alpha_5=0.01, \alpha_6=0.008, \alpha_7=0.005, \alpha_8=0.003, \alpha_9=0.002$



1) 3 Location Areas administered by the user profile-based algorithm



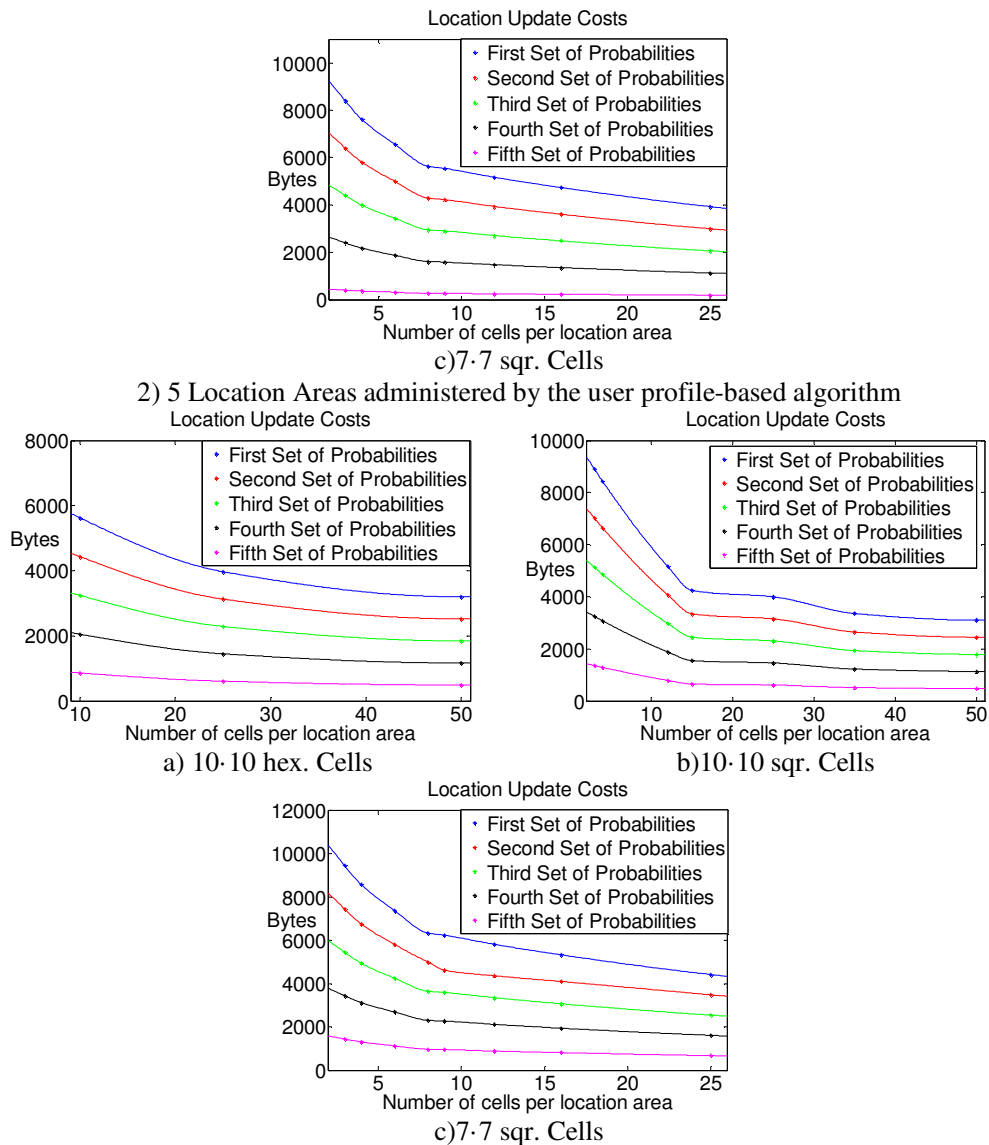


Figure 4. Location update costs considering the user profile-based algorithm for different VLR administered zone sizes, and different cellular structure deployments.

Matching with expected results, the location update costs follow an exponentially decreasing behavior with the number of cells per location area. The speed of the descents depends on the deployments characteristics, and measurements show that rising from 10 to 25 the number of cells per location area, the reduction in the costs for the 7·7 square cells structure is the lowest (35.7%) among the analyzed deployments, followed by the 10·10 square cells structure (37.75%) and then the 10·10 hexagonal cells structure (41.58%). However, the most important percentage falls take place for variations of lower numbers of cells per location areas and, for instance, rises from 3 to 15 in the number of cells per location area bring a reduction in the costs of 110% for the 10·10 square cells structure, while for the 7·7 square cells structure, this value gets below 77%. Consequently, it can be concluded that the larger the VLR administered zone, the higher the decreasing speed of the location update costs with the number of cells per location area and, also, for the same size of the deployment structure, the speed of the descent is

higher for the hexagonal cells structure than for the square cells one. The physical explanation to this statement is based on the fact that considering two VLR administered zones of different size, rises in the number of cells per location area (making the size of the location areas in the smaller zone get closer to the whole VLR administered zone itself) bring proportionally larger reductions in the number of \bullet s for the small VLR area, meaning proportionally larger increases in β_2 , which is reflected in a relatively slower descent in the costs compared to the same number of cells per location area in a larger VLR area. In other words, the smaller the VLR administered zone, the slower the decreasing speed of the location update costs with the number of cells per location area.

Among the analyzed structures, the ones with hexagonal cells bring the lowest location update costs, reasoned by the fact that making use of the advanced algorithm for the calculation of the β parameters, the percentage reduction in the hexagonal cell structures with respect to the square cells structures is always higher for the number of x s than for the number of \bullet s, as shown in Table 2.

Table 2. Comparison of the percentage reduction of x s and \bullet s in the advanced algorithm for the hexagonal cells with respect to the square cells.

VLR administered zone size	No. Location Areas	No. cells per L. A.	Percentage of reduction in x	Percentage of reduction in \bullet
10·10	9	11	32.76	30.77
10·10	4	25	32.76	31.48
10·10	2	50	32.76	32.14
7·7	5	10	32.5	23.63
7·7	4	11	32.5	30.55

Therefore, the hexagonal cells structures will present relatively lower values of β_{21} and β_{22} , which account for the highest terms in the location update costs, and consequently the costs will be lower. However, from the previous table it can be inferred that as the number of cells per location area increases, the difference in the percentage reduction between x s and \bullet s tends to decline, and consequently the reduction in the location update costs will diminish.

For the square cells structure, measurements show that the VLR administered zone of size 10·10 brings lower costs than the 7·7 structure, around 5.5% for the particular case of location areas containing mainly 3 cells, regardless of the number of location areas managed in the user profile-based algorithm. This same behavior is observed for the hexagonal cells structures, and matches with the expected theoretical results taking into account the advanced algorithm, in the sense that the larger the VLR administered zone, the larger its perimeter and consequently the number of x s, but its proportional growth of surface, and therefore of the number of \bullet s (if the amount of cells per location area is maintained), will be bigger. Specifically, for a square VLR zone containing L cells within its side, the ratio between the area and perimeter is $L^2/(4 \cdot (L-1))$, which approaches to $L/4$ for large enough zones. In conclusion, increases in the VLR administered zone (maintaining the number of cells per location area), bring lower values for the β_2 parameter and consequently lower location update costs.

Regarding the amount of location areas controlled by the user profile-based algorithm, the larger the summation of their probabilities, the lower the location update costs, regardless of the actual number of those location areas.

Comparing different sets of location areas managed by the user profile-based algorithm, the percentage reductions in the location update costs due to higher summations of the probabilities of the location areas (considering schemes with similar probability summations) tend to grow when those summations approach unity. In other words, the lower the location areas probability summations, the smaller the location update costs percentage variations compared with schemes of similar summations. For instance, considering the structures previously analyzed, when the probability summations are 0.55 for the 3 location areas scheme, 0.58 for the 5 one, and 0.528 for the 9 one, the location update costs reduction percentage of the 3 location areas scheme with respect to the 9 one is 4.66%, and the reduction from the 5 one with respect to the 3 one is 6.6%. On the other hand, for the same cellular structures but with probability summations respectively of 0.95, 0.98 and 0.928, the percentage costs reductions are now respectively 30.55% and 60%, which are much higher than before.

Calculating the ratio between the user profile-based algorithm and the classical strategy for the location update costs, in terms of the mobility predictability level, defined as $\sum_{i=1}^k \frac{\alpha_i}{i}$, with k being the number of location areas managed by the user profile-based algorithm, the results in Figure 5 are obtained.

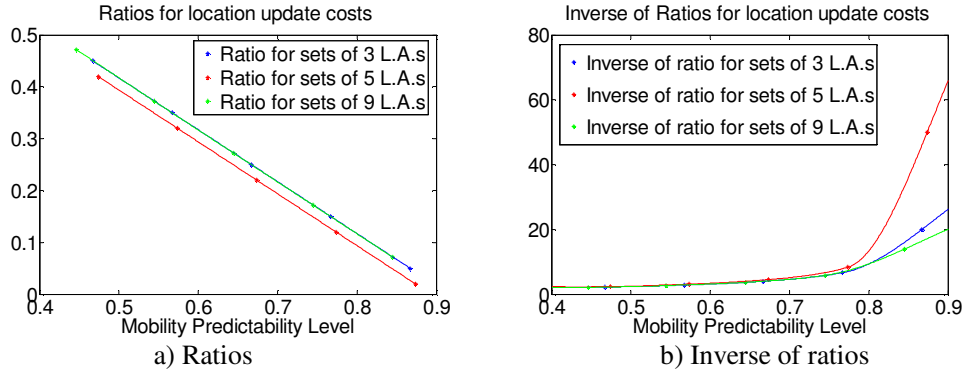


Figure 5. Comparison between the user profile-based algorithm and the classical strategy for location update costs in terms of the mobility predictability level.

From Figure 5, it can be observed that the larger the predictability of the mobile terminal being tracked down by the user profile-based algorithm, the smaller the ratios in the location update costs with respect to the classical strategy. It should be noticed that when the predictability approaches unity, the inverse of the ratio can reach values above 50, which means an excellent performance for the user profile-based algorithm in terms of location update costs savings.

6. CONCLUSIONS

In this paper, we have analyzed the location update signaling costs for user profile-based algorithms, and we have presented new methods to obtain the β parameters (useful in the calculation of the location update costs for different Location Management strategies). From these results, practical guidelines can be obtained for the networks designers in order to minimize signaling costs. In particular, the minimization of the β_1 parameter is achieved through enlargements in the location area size, ideally with square shape and fitting in the surface of a VLR administered zone. The minimization of the β_{21} and β_{22} parameters requires reductions in the size of the location areas and rises in the number of cells within the VLR administered zone, whose shape should be as regular as possible.

And from the analysis of the location update costs for the user profile-based algorithm, we can draw the following conclusions:

- Increases in the VLR administered zone size (keeping the number of cells per location area fixed), bring declines in the location update costs and rises in their decreasing speed with the number of cells per location area.
- Hexagonal cells schemes deliver lower location update costs and higher decreasing speeds in those costs than the square ones, although the difference is reduced as the number of cells per location area grows.
- The larger the summation of the probabilities of the location areas controlled by the user profile-based algorithm, the lower the location update costs, regardless of the actual number of those location areas.
- In comparison with the classical strategy, the more foreseeable the behavior of the mobile terminal being tracked down by the user profile-based algorithm, the lower the location update costs ratio between the latter and the former strategies.

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