

USING COMPUTING INTELLIGENCE TECHNIQUES TO ESTIMATE SOFTWARE EFFORT

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ABSTRACT

In the IT industry, precisely estimate the effort of each software project the development cost and schedule are count for much to the software company. So precisely estimation of man power seems to be getting more important. In the past time, the IT companies estimate the work effort of man power by human experts, using statistics method. However, the outcomes are always unsatisfying the management level. Recently it becomes an interesting topic if computing intelligence techniques can do better in this field. This research uses some computing intelligence techniques, such as Pearson product-moment correlation coefficient method and one-way ANOVA method to select key factors, and K-Means clustering algorithm to do project clustering, to estimate the software project effort. The experimental result show that using computing intelligence techniques to estimate the software project effort can get more precise and more effective estimation than using traditional human experts did.

KEYWORDS

Software Effort Estimation, Project Clustering, Computing Intelligence, Particle Swarm Optimization, K-Means Clustering.

1. INTRODUCTION

The software industry are fast to grow up, the cost of software will inevitably become one of the topics of concern. Software cost estimation affects the success of software projects. However it has many problems. The software cost estimation is with high degree of uncertainty. Overestimation or underestimation might occur to happened. These problems led to the development team in budget not enough and manpower shortage, and also caused development schedule delay and the problem of poor software quality. In practice, the accuracy of software effort estimation is one of the keys to project success. For example, according to Standish Group's EXTREME CHAOS Report 2001, of 30,000 applications development projects, 23% of project failures, 49% of the project was being challenged, only 28% of the project is successful [2]. Standish group continuously invested in the success of software projects from year 2000 to year 2009. Its data is shown in table 1 [19]. The failure of software projects for IT companies will lead to the financial losses and loss reputation of company. Therefore, how to accurately assess the effort of the project development is an important key to the successful projects.

In the past time, the IT companies estimate the work effort of software projects by human experts, and use some statistics method and fixed parameters to make the result more precisely. Earlier

study for software effort estimation, COCOMO mostly bases on the three modes as the cluster, namely Organic Mode, Semidetached Mode, and Embedded Mode [1]. However, the outcomes are always unsatisfying the management level.

In recent years, the computing intelligence techniques have been grown. It becomes an interesting topic if computing intelligence techniques can do better in this field. Currently, some researches combined with neural networks [11], genetic algorithms, differential evolution algorithm [15], and intelligent gray theory [14] apply to software effort estimation and calculation of parameters optimization. However, their approaches still based on the original COCOMO model's law expert classified the cluster of three modes.

Table 1. EXTREME Chaos report data [19]

| Standish project benchmarks over the years | | | |
|--|----------------|----------------|------------|
| Year | Successful (%) | Challenged (%) | Failed (%) |
| 2000 | 28 | 49 | 23 |
| 2004 | 29 | 53 | 18 |
| 2006 | 35 | 46 | 19 |
| 2009 | 32 | 44 | 24 |

Our research also focuses on applying computing intelligence to software effort estimation. However, the clustering results will be different from the COCOMO model's law expert classified the cluster of three modes, but through the K-Means clustering of the group. After project clustered, the Particle Swarm Optimization (PSO) algorithms [8] is applied for parameter optimization. Comparing with genetic algorithms and differential evolution algorithm [15], Particle Swarm Optimization has no complex mating and mutation. It is natural selection, simple, and fast convergence. The experimental result shows that clustering algorithms combined with the optimal algorithm can be applied to software development effort assessment issues and get **more precisely** outcome.

2. LITERATURE REVIEW

2.1 COCOMO

COCOMO (Constructive Cost Model) is developed by Prof. Barry W. Boehm, who first published non-linear model of assessment methods in 1981. COCOMO categorizes the projects into three different levels of details, namely, Basic model, Intermediate model, and Detail model [1]. It is mainly based on past experience of software projects to assess the software effort. It is still widely used in software effort prediction and assessment of manpower.

The COCOMO model accords to the following equation to calculate the software effort/costs:

$$C = A S^B \times \prod_{i=1}^{15} x_i \quad (\text{eq. 1}) [1]$$

Where C is estimated software effort in man-month, A and B for the estimated parameters, S for the software size in thousands of lines of executable code (KLOC), and then multiplied by the product of 15 project complex factors, x_i is adjustment factor value.

2.2 Pearson product-moment correlation coefficient [3]

Pearson analysis can calculate the Pearson correlation index, a linear correlation value between the two indicator variables. Its equation as:

$$r = \frac{\sum(X_i - \bar{X})(Y_i - \bar{Y})}{\sqrt{\sum(X_i - \bar{X})^2 \sum(Y_i - \bar{Y})^2}} \quad (\text{eq. 2}) [3]$$

r is the correlation coefficient for the XY co-variance divided by the standard deviation of X and Y standard deviation of the product, and its value range between 1 and -1, the average for the X, for the Y's average.

2.3 One-Way ANOVA

One-Way ANOVA has also been applied in many fields, for example, Chen et al used it in genetic engineering [4], Tang applied it to hotel staff job satisfaction analysis [5], Ropponen applied it to software development risks [6]. In short, One-Way ANOVA compares two or more samples of the population if they are the same statistical population. ANOVA values generally determine $P < 0.05$ and $F > 4$, where F value compares the number of differences in average volume between groups, P value of confidence level, $P < 0.05$ represents by 95 percent confidence level.

2.4 K-Means clustering algorithm [7]

K-Means clustering algorithm is a simple and efficient data clustering method. Compared to other clustering algorithms, it is relatively simple and faster. K-Means clustering of the basic concept of randomly generated in the initialization N group centers, and then calculate distance of each group and the cluster center. If distance smaller than other cluster center that classified in to the group, .

2.5 Particle Swarm Optimization algorithm

Particle swarm optimization is simulated biological behavior of the flock and genetic algorithms [8, 9, 17, 18]. Comparing with other method of search for optimal solutions, such as differential evolution algorithm [15], ant algorithms [16], Particle Swarm Optimization method is more simple and rapid. It is less than genetic algorithm and differential evolution algorithm for mating, mutation, natural selection and other complex simulation of biological evolution. It can more efficiently find the optimal solution.

2.6 Ward method clustering algorithm [20]

It is an intelligent clustering method to partition many elements into a fixed number of groups. First each element has its individual group. Then consider if an element is combined to other possible group, the total distance accumulating each distance between each two group become larger, and the accumulated distance among each element in the same group become smaller. If the outer distance becomes larger and the inner distance becomes smaller, the combination is correct and performed. Repeat the above combination procedure until no any two group should be combined.

2.7 Differential Evolution Algorithm [15]

This algorithm is proposed by R. Storn and K. Price on 1997. It uses the concept of cell mutation and mating to find the optimal solution. It search any possible mutation and mating and repeat these kind of search to reach a logical optimal solution.

2.8 COCOMO Software Effort Estimation Approaches Survey

There are some papers in applying computing intelligence techniques on software effort estimation. Huang and Chiu [11] applied fuzzy neural network to estimate software development effort. Koch and Mitlöhner did software project effort estimation with voting rules [12]. Ahmed et.al. [13] adapted fuzzy logic-based framework for software development effort prediction. Azzeh et. al. did software effort estimation by fuzzy grey relational analysis for benchmark data in many database [14]. However, most of them use the traditional COCOMO three categories model. They focus on calculating more effective parameter values. Our research focus on both (a) using computing intelligent techniques to automatical cluster the project into the various categories, and (b) calculating more effective parameter values. Our approach which using computing intelligence to do the clustering and parameter value calculation is compared with the traditional COCOMO clustered by human experts and parameter value calculation by statistical method. The comparison is shown in section 4.4. The experimental data shows that our approach can get more accurate estimation than traditional one.

3. MULTIPLE FACTORS CLUSTERING MODEL

3.1 MODEL 1

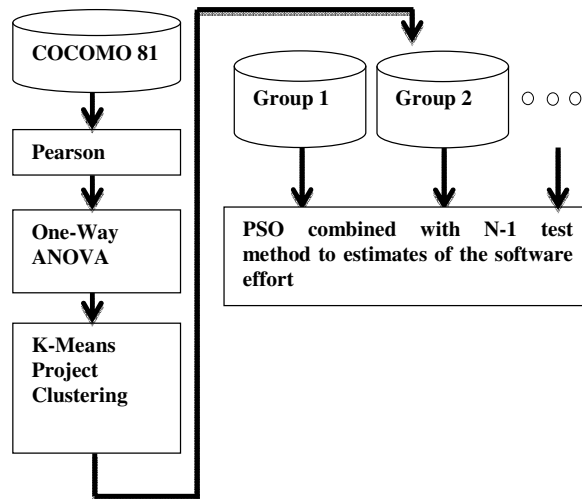


Figure 1. Multiple factors clustering model

We use the COCOMO database of 63 historical project data as evaluation data set. By Pearson correlation analysis and One-Way ANOVA to the 15 factors in the data set for correlation analysis, we choose N key factors. According to these N-factors, we apply the K-Means clustering algorithm to clustering all software projects into some groups. For each group, selected a software project data to be the prediction project, the others in the same group as training projects, using PSO algorithm to find the optimization parameters. Do it loop to make each project to be the prediction project. For example, suppose a group have five projects. In the first round, selected the first project as prediction project, using other four projects as training projects; in the second round, selected the second project as prediction project, using other four projects as training projects, and so on. While each time the optimization parameters is found, let each project to calculate the MMRE as evaluation criteria. This method is namely N-1 test method. The system architecture is shown in Figure 1.

3.1.1 Effort adjustment factor and correlation analysis

Instead of using human experts to do the clustering, our approach uses the clustering algorithm to do it automatically. However, there are 15 effort adjustment factors in the COCOMO data set. It is too many to calculate for the automatic clustering algorithm. We should reduce it.

Pearson correlation analysis is used to analyze the close degree of the COCOMO 15 effort adjustment factors to the software effort. We use Pearson correlation analysis by the eq. 2 to calculate the correlation coefficient of 15 factors, we select according to the slope of the correlation coefficient is positive ($r > 0$) and the high degree of relationship factors as K-means clustering based. One-Way ANOVA analysis methods is also used in more than three population differences. We set $P < 0.05$ and $F > 4$ as selection standards, and select high F value of factors as base of project clustering.

3.1.2 K-Means Software Project Clustering

Selected key adjustment factors, using Pearson analysis and One-way ANOVA methods, is used as the coordinates of multiple dimensions, In short, the two dimensions of the data used for clustering, coordinates can be used as two-dimensional X, Y coordinates to do clustering.

3.1.3 Parameter Optimization using PSO

Using PSO to optimize the parameters of COCOMO, each particle contains two dimensions X and Y coordinates, X and Y are A and B parameters in the COCOMO model equation in eq. 2, respectively. Using PSO for optimal characteristics finds the best value of A and B parameters as the prediction project parameters. First, X and Y coordinates are randomly generated 40 particles of range between 0 and 1 in a two-dimensional space, and give each particles random initial speed. Then the X and Y coordinates of particles as a predictor parameters, and use MMRE as fitness Value. Each particle must be recorded optimal solution that on their through path, the solution called the local optimal solution (Pbest). Each particle must also have social behavior that each particle to find the optimal solution in the current search, called a global optimal solution (Gbest).

$$V_{id} = w \times V_{id} + c_1 \times \text{Rand}() \times (p_{id} - x_{id}) + c_2 \times \text{Rand}() \times (p_{gd} - x_{id}) \quad (\text{eq. 3}) [18]$$

$$x_{id} = x_{id} + V_{id} \quad (\text{eq. 4}) [18]$$

When the particles are getting Pbest and Gbest, using the equation (4) update each particle's flight speed. The next particle coordinates for the current location coordinates add updated flight speed as the new coordinates (eq. 4). In the eq. 3, which P_{id} is Pbest, P_{gd} is Gbest, C_1 , C_2 is learning constant, in general, learning constant can be set to 2, and w is inertia weight, usually set to decimal that between 0 and 1, $\text{Rand}()$ is between 0 and 1 random numbers [8]. This study tested the weight of inertia to 0.05 as the more appropriate inertia weight. The algorithm steps are as follows:

- Step 1. Randomly generated 40 particles and give initial velocity in two-dimensional space.
- Step 2. Calculate the fitness of each particle.
- Step 3. Update Pbest of each particles.
- Step 4. Update Gbest of each particles .
- Step 5. Update velocity of each particles using eq. 3.
- Step 6. Update position of each particles using eq. 4.
- Step 7. Repeat Step 2 to Step 6 until the stop condition.

3.1.4 Performance indicators

It's usually using Mean of MRE (MMRE) and Prediction level (Pred) as accuracy reference value In the research of software effort estimation. In this study, using the Pred and MMRE as accuracy reference value.

- MMRE
Software effort estimation in the assessment of evaluation criteria commonly used Mean
- Magnitude of Relative Error (MMRE), the formula as equation (6) below.

$$MMRE = \frac{1}{N} \sum_{i=1}^N \frac{|actual_effort - predicated_effort|}{actual_effort} \quad (\text{eq. 5}) [11]$$

In this study, MMRE for the PSO algorithm as the effort estimates of fitness value and evaluation criteria. MMRE value is the smaller that the prediction effort closer the actual effort. Which actual_effort is actual effort , predicated_effort is prediction effort , N is number of project, i is NO. i project [10, 11].

- Pred(x)
Prediction level is used in software project effort assessment. The accuracy of the assessed value of less than set percentage of the total assessed value accounting. The Pred(x) equation is as follows:

$$PRED(x) = \frac{k}{N}, \quad k = \# (\forall i, MRE_i \leq x) \quad (\text{eq. 6}) [11]$$

In this study, we will use MMRE as the main evaluation criteria. Pred (x) value is the higher the better. x is a percentage value, k is the representative of the assessed value of MRE is less than or equal to x. N is the number of all the projects [11, 12].

3.2 MODEL 2

In model 2, we use Ward clustering method to do the projects clustering. The experimental data shows we can get most accurate result if they are clustered into four groups. After clustering, we use Differential Evolution Algorithm to calculate the parameter values. And then, we use MMRE to evaluate if our clustering and parameters calculation lead us to get more accurate estimation. Please see Figure 2 for details.

4. EXPERIMENTAL RESULTS

4.1 Pearson correlation analyze COCOMO adjustment factor

First, we combined all three of the original COCOMO model project type, including simple model, Semidetached Mode, embedded mode, total of 63 historical project data. 15 factors and software effort for Pearson correlation analysis(equation(3)), and generate the correlation coefficient r. The result of each factors and effort by Pearson correlation analysis, we take the adjustment factors that correlation coefficient is larger than 0.2 as clustering factors, The results (Figure 3) shows the database size (DATA) and the effort is positive correlation, followed by Modern Programming Practices (MODP) next to Required Software Reliability (RELY) and Computer Turnaround Time (TURN). Pearson analysis phase, we selected four adjustment

factors, followed by use of One-Way ANOVA selected N factors as a basis for K-means clustering.

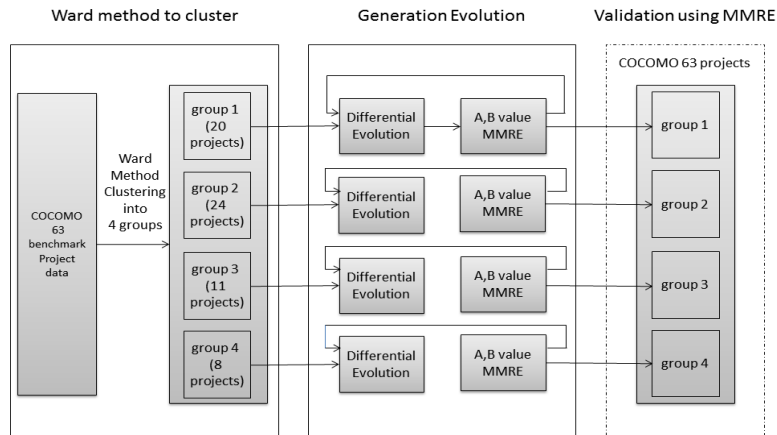


Figure 2. Multiple Factors clustering Model 2.

4.2 One-Way ANOVA Analyzing COCOMO Parameters

In the One-Way ANOVA analysis phase, we using each adjustment factors and software effort to analysis, we decided to P value <0.05, F value > 4 as the selection criteria. After analysis, all

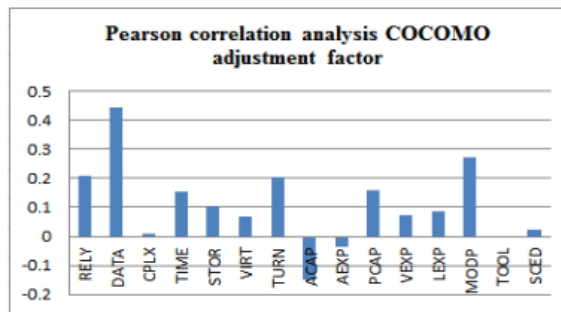


Figure 3. Pearson correlation analysis COCOMO factors

of P values are greater than 0.05. By the One-Way ANOVA analysis results (Figure 4), we will

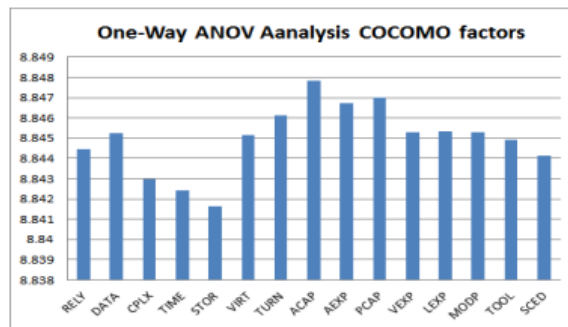


Figure 4. One-Way ANOVA analysis COCOMO factors

select Analyst capability (ACAP), Applications Experience (AEXP), Programmer Capability (PCAP), Programming Language Experience (LEXP).

The Pearson correlation analysis and One-Way ANOVA analysis of the eight selected adjustment factor as clustering. The eight of factors that are Database size(DATA) Required Software Reliability(RELY), Analyst capability (ACAP) , Programmer Capability (PCAP), Applications Experience (AEXP),Computer Turnaround Time (TURN), Programming Language Experience (LEXP), Programming Language Experience (MODP) .

4.3 Software Project Clustering

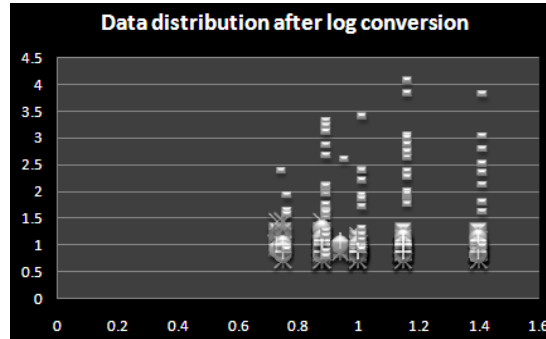


Figure 5. Data distribution after log conversion

The eight of selected key adjustment factor and effort are total of nine variables. We use K-Means clustering algorithm to do project clustering. However, the value of project effort is much higher than other eight key adjustment factor value in COCOMO data set. If we use the values of project effort directly, the outcomes of clustering is easily impacted by this outstanding value. It results that clustering is very poor. In order to make clustering more desirable, so we take the effort value to do logarithm conversion. After conversion, indeed, the clustering results are improved. It is shown in Figure 5.

Finally, each group could be assigned to the data points about 10 projects, this study tested three, four, five as fixed group of numbers. Divided into five groups led to some group's data less than five projects, so, we divided into three groups and four groups as fixed number of group for software project clustering. Clustering results of detail in Table 2 and Table 3 .

Table 2. Clustering of results in three groups

| Group | Number of Projects |
|--------|--------------------|
| Group1 | 34 |
| Group2 | 19 |
| Group3 | 10 |

Table 3. Clustering of results in four groups

| Group | Number of Projects |
|--------|--------------------|
| Group1 | 24 |
| Group2 | 8 |
| Group3 | 13 |
| Group4 | 18 |

4.4 Parameter Optimization and Performance indicators

According to the results of clustering software project, each group has been identified by particle swarm optimization to optimize COCOMO parameters and use N-1 test method to estimate effort. In this study, particle swarm optimization to 5000 generations as the stop condition, inertia weight through experimental tests to 0.05 as the most appropriate inertia weight, C_1 and C_2 are set to 2. The test results presented in Table 4 and Table 5.

Table 4. Estimation software effort in three groups

| Group | MMRE | Pred(0.25) |
|--------|--------|------------|
| Group1 | 0.2267 | 0.5588 |
| Group2 | 0.2358 | 0.5789 |
| Group3 | 0.2284 | 0.5000 |
| Mean | 0.2303 | 0.5459 |

Table 5. Estimation software effort in four groups

| Group | MMRE | Pred(0.25) |
|--------|-------------|------------|
| Group1 | 0.202123804 | 0.6666 |
| Group2 | 0.213253173 | 0.625 |
| Group3 | 0.289618454 | 0.461 |
| Group4 | 0.165956676 | 0.7222 |
| Mean | 0.217738027 | 0.6187 |

4.5 Performance indicators in Ward clustering and Differential Evolution Algorithm of Model 2

In model 2, we use Ward clustering method and Differential Evolution Algorithm to estimate the software project effort. Its performance indicators values are shown in Table 6. In the data, we can see that best number of group is four, not three. That is, according our approach, if we cluster all 63 projects into four groups, we can get a best estimation result. It is different from that the human experts ask us to cluster the projects into three groups.

Table 6. COCOMO estimation of Ward clustering and Differential Evolution.

| # of Group | Mean of MMRE | Mean of Pred(0.25) |
|------------|--------------|--------------------|
| 3 | 0.2167 | 0.57 |
| 4 | 0.2038 | 0.62 |
| 5 | 0.2574 | 0.57 |

4.6 Comparative result

Prediction of effort has been much research in COCOMO, Huang and Chiu [11] using fuzzy neural network on software effort estimation, Koch and Mitlöhner using voting rules on software effort estimate [12], Ahmed et al using fuzzy logic- based framework prediction software effort[13]. Azzeh et al using Fuzzy grey relational analysis for effort prediction in multiple databases [14]. However, most research estimation software effort base on three project type of COCOMO. It is little related research that using project database of the effort adjustment factor and software effort to clustering project and estimation software effort. So, this study will be compare with based on the COCOMO three project type to estimation software effort and using statistical and intelligent computing on project clustering and estimation software effort. Related research to compare the data shown in Table 7.

Table 7. Related research data comparison table

| Compare Category | Mean of MMRE | Mean of Pred(0.25) |
|--|--------------|--------------------|
| Clustering into 3 groups using K-Means & PSO | 0.2303 | 0.55 |
| Clustering into 4 groups using K-Means & PSO | 0.2177 | 0.62 |
| Clustering into 3 groups using Ward & DE | 0.2167 | 0.57 |
| Clustering into 4 groups using Ward & DE | 0.2038 | 0.62 |
| Clustering into 5 groups using Ward & DE | 0.2574 | 0.57 |
| Original COCOMO by human experts | 0.26 | 0.54 |
| ANN [14] | 0.37 | 0.40 |
| FNN [11] | 0.22 | 0.75 |
| FGRA [14] | 0.232 | 0.667 |

5. CONCLUSIONS

This study aimed to apply computing intelligence techniques to estimate software effort. This approach is different from the past method in that human experts categorize the software projects into various groups. We first do the factors correlation analysis, and then cluster the projects using automatic clustering algorithm. The last is parameter optimization and estimate the software effort. The experimental data shows that our approach can accurately estimate the software effort than by human experts.

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