

# PERFORMANCE ANALYSIS OF ADAPTIVE NOISE CANCELLER EMPLOYING NLMS ALGORITHM

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## ABSTRACT

*In voice communication systems, noise cancellation using adaptive digital filter is a renowned technique for extracting desired speech signal through eliminating noise from the speech signal corrupted by noise. In this paper, the performance of adaptive noise canceller of Finite Impulse Response (FIR) type has been analysed employing NLMS (Normalized Least Mean Square) algorithm. An extensive study has been made to investigate the effects of different parameters, such as number of filter coefficients, number of samples, step size, and input noise level, on the performance of the adaptive noise cancelling system. All the results have been obtained using computer simulations built on MATLAB platform.*

## KEYWORDS

*Adaptive Noise Canceller, NLMS, Number of Samples, Step Size, Filter Coefficients, SNR, NRR*

## 1. INTRODUCTION

In communication system, generally different transformational operations are performed on a signal during information transmission [1]. In signal processing, a signal containing useful information is passed through a system (e.g. filter, modulator, adder etc.) to process the signal [2]. In noise cancelling, signal processing is concerned with filtering out the noise from the noise-corrupted signal to recover the signal of interest. The statistics of the noise corrupting a signal is unknown in many situations and changes with time. Moreover, the power of noise may be greater than the power of the desired signal being transmitted. In these circumstances, conventional non-adaptive digital filters may not show satisfactory performances and the noise cancelling should be an adaptive process i.e. the noise canceller should be capable to adapt itself with changing environments. Adaptive noise cancellation is an operation of suppressing background noise from useful signals that is controlled in an adaptive manner in order to obtain improved SNR (Signal to Noise Ratio) at the receiving end [3, 4]. In general, an adaptive noise canceling system consists of an adaptive filter, two sensing systems and a subtracting unit. The primary concept of an adaptive noise cancelling algorithm is to input the noise-corrupted signal to the digital filter which in turn processes that noisy signal to remove the noise while leaving the useful signal unaffected [5]. The adaptive filter coefficients get adjusted automatically according to the changes of the input signal

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characteristics [6]. This paper provides a study of the performance of an adaptive noise canceller employing NLMS (Normalized Least Mean Square) algorithm. The performance of the system is analysed while varying a range of parameters such as step size, number of filter coefficients, input noise level and number of samples.

The rest of this paper is organized as follows. A short literature review of related work is presented in Section 2. An adaptive noise cancelling system is illustrated in Section 3 followed by descriptions of adaptive algorithms in Section 4. Section 5 demonstrates the simulation parameters and results. Finally, Section 6 concludes the paper.

## 2. RELATED WORK

The field of adaptive filter's application is highly enriched with a very big volume of literature. In this section, attempts will be made to report some of these works.

The initial works on adaptive filtering applications can be traced back in the 1950s. In 1959 the Least Mean Square (LMS) algorithm was invented by Widrow and Hoff in their study of a pattern recognition scheme known as the adaptive linear threshold logic element [7]. The LMS algorithm and the idea of stochastic approximation method (developed by Robbins and Monro in [8]) in statistics for solving sequential parameter estimation problems are closely related with each other. The basic difference between them is that in case of LMS scheme, the algorithm parameter, (i.e. step size) which is used to adjust the correction applied to the tap weight vector from one iteration to the next, is held constant, whereas in stochastic approximation methods the step size is maintained to be inversely proportional to time  $n$  [4]. Godard in 1974, contributed to the development of adaptive filtering algorithms. Kalman filter theory was utilized in his work to devise a novel class of adaptive filtering schemes for achieving fast convergence of the transversal filter's tap weights to their optimum values [9]. A comparison of the performances of RLSL (Recursive Least Squares Lattice) and normalized step-size SGL (Stochastic Gradient Lattice) schemes to that of the LMS transversal scheme for cancelling sinusoidal interferences was made in [10]. The experimental results showed that the adaptive lattice filters is more advantageous than LMS transversal filter, which makes them more preferable adaptive noise canceller (ANC) filter structure if the increased computational cost can be accepted. A comparative study of the performances of adaptive filtering algorithms was showed in [11]. In this work, the performances of TV-LMS (time-varying LMS), LMS and RLS (Recursive Least Square) algorithms were studied and compared in terms of algorithm execution time, required filter order and MSE (Mean Square Error). A study of mean-square performance of adaptive filters employing averaging theory was presented in [12]. This paper studied mean-square error and mean-square deviation performance of adaptive filters along with the transient behavior of the corresponding partially averaged systems. In [13], a simple neural network namely Adaline was utilized as adaptive filter for cancelling engine noise in a car. The experimental results in [13] showed that the SNR gets improved after passing through the noise cancelling system. A new class of nonlinear adaptive filter namely ANFF (Adaptive Neural Fuzzy Filter) with adaptive fuzziness parameters and adaptive learning ability was developed in [14]. In addition, an adaptive noise canceller was simulated to verify the efficiency of the newly developed ANFF. A new approach in noise cancellation was proposed in [15] in which two adaptive algorithms namely FAP (Fast Affine Projection) and FEDS (Fast Euclidean Direction Search) algorithms are employed for cancelling

noise in speech signal. In addition, the obtained results are compared with the results obtained with RLS, LMS, NLMS (Normalized LMS) and AP (Affine Projection) algorithms. A DSP-based oversampling adaptive noise canceller employing RLS algorithm for reducing background noise for mobile phones was presented as well as the performance of the system was analysed in [16]. A novel adaptive noise cancelling scheme having low computation complexity was proposed in [17] for cancelling different kinds of noise in ECG signal. In [18], an adaptive scheme namely NTVLMS (New Time Varying LMS) has been proposed and the performance of the proposed algorithm is compared with other well-known adaptive schemes such as NLMS, LMS, NVSSLMS (New Variable step size LMS), TVLMS and RVSSLMS (Robust Variable step size LMS).

### 3. ADAPTIVE NOISE CANCELLER

Adaptive noise canceller is utilized to eliminate background noise from useful signals where a signal of interest becomes submerged in noise. One basic element of an adaptive noise cancelling system is adaptive filter. A digital filter having self-adjusting characteristics is known as adaptive filter. An adaptive filter gets adjusted automatically to the changes occurred in its inputs [19]. The coefficients of the adaptive filter are not fixed, rather these can be changed to optimize some measure of the filter performance.

In many applications, a frequently encountered problem is the corruption of desired signal by noise or other unwanted signals. Conventional linear filters, in which the filter coefficients are fixed, generally can be utilized to extract the signal of interest in some situations when the frequency bands occupied by the noise and signal are fixed and not spectrally overlapped with each other. However, many situations exist when there is a spectral overlapping between the desired signal and unwanted signal or the frequency band occupied by the noise is not known or changes with time. The filter coefficients can not be defined in advance in such situations and it must be a variable i.e. the filter characteristics need to be adjusted or altered intelligently according to the changes in its input signal characteristics in order to optimize its performance.

Fig. 1 shows a model of adaptive noise cancelling system. As seen in figure, an adaptive noise canceller consists of two inputs (known as primary input and reference input) and an adaptive filter. The noise-corrupted signal ( $y_k = s_k + n_k$ ) is applied as primary input. Reference input is the noise,  $\bar{x}_k$  which is correlated with the main input,  $x_k$  in some way but uncorrelated with the signal,  $s_k$ . The noise reference input is applied to the adaptive filter and an output,  $\hat{n}_k$  is estimated which is a close replica of  $n_k$  as much as possible. The adaptive filter readapts itself incessantly so that the error between  $n_k$  and  $\hat{n}_k$  is minimized during this process. Finally, the recovered signal is obtained by subtracting the estimated noise,  $\hat{n}_k$  from the primary input.

As shown in Fig. 1, the adaptive noise cancelling system model contains a band limit noise filter, a noise reference filter and an adaptive filter. The band limit noise FIR (Finite Impulse Response) filter is used to make the model more realistic to the environment. Noise is not always white in nature. This filter allows passing a selected portion of the white noise spectra. As a result, a colored noise ( $n_k$ ) is obtained in the output section. The output of the noise reference filter ( $\bar{x}_k$ ) is simultaneously fed to the digital FIR filter section and the adaptive weight control mechanism unit. Thus, a correlative behavior can be established between the noisy component of input and

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reference noise. The adaptive filter has two parts: an FIR digital filter with adaptable tap weights or coefficients, and an adaptive algorithm through which filter tap weights can be adjusted or modified so that error can be minimized [3].

The desired output of the adaptive noise canceller is given by

$$\begin{aligned}\hat{s}_k &= e_k = y_k - \hat{n}_k \\ &= s_k + n_k - \hat{n}_k\end{aligned}\quad (1)$$

where,  $s_k$ ,  $n_k$ ,  $y_k$  and  $e_k$  are termed as the useful signal, the band-limited noise, the noise-corrupted signal and the error signal respectively.

The FIR filter output is [20]

$$\hat{n}_k = \sum_{i=0}^{N-1} w_i \bar{x}_{k-i} \quad \text{For N-point filter} \quad (2)$$

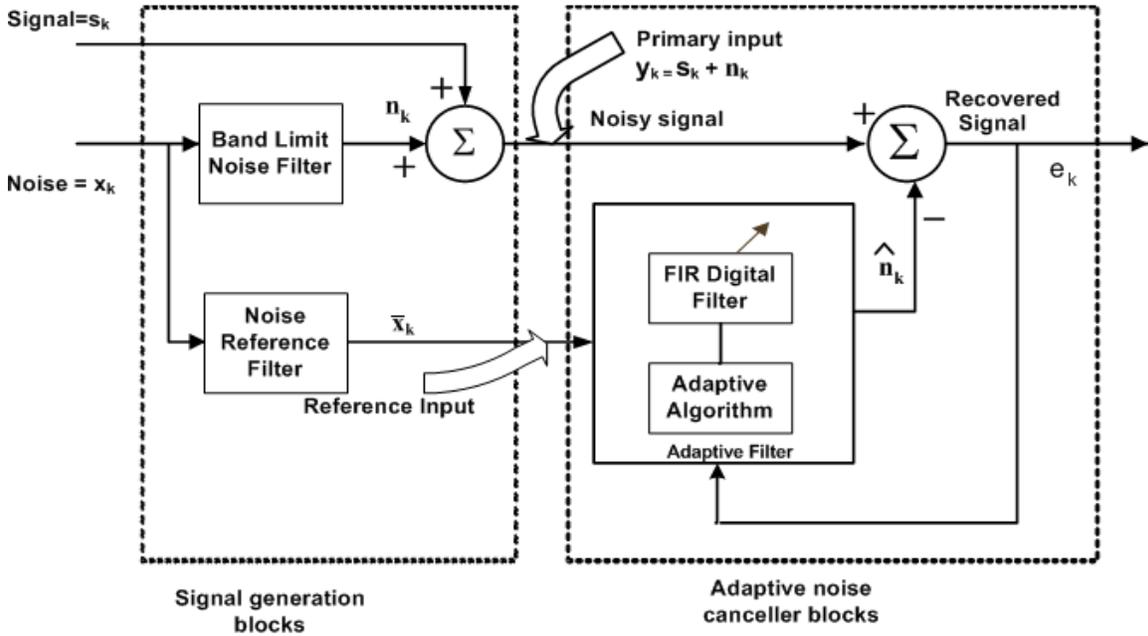


Figure 1: A Model of Adaptive Noise Canceller

Where,  $w_i = [w_0, w_1, \dots, w_{N-1}]$  are the adjustable filter coefficients [21] and,  $\bar{x}_k$  and  $\hat{n}_k$  are the input and output of the filter respectively.

#### 4. ADAPTIVE ALGORITHM

Many adaptive algorithms have been proposed for implementing adaptive filter theory. In this work, we have applied NLMS (Normalized Least Mean Square) algorithm for studying adaptive noise cancelling system's performance. The normalized LMS (NLMS) algorithm may be viewed

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as a special implementation of the LMS algorithm. In the following sub-sections, LMS and NLMS algorithms are illustrated.

#### 4.1. Least Mean Square (LMS)

Widrow and Hoff first proposed the LMS algorithm in 1960. It is based on the steepest descent algorithm. This algorithm modifies the filter coefficients in such a way that  $e_k$  gets minimized in the mean-square sense. It is a sequential mechanism which can be employed to adjust the filter tap weights by continuously observing its input and desired output.

If the filter input vector is  $x(n)$  and the desired output vector is  $d(n)$ , then the filter output,  $y(n)$  and estimated error signal,  $e(n)$  can be written as equation (3) and (4) respectively [22].

$$y(n) = w^T(n)x(n) \quad (3)$$

$$e(n) = d(n) - y(n) \quad (4)$$

where,  $w(n)$  is the filter tap weight vector.

For LMS algorithm, at each iteration, the weight vector is updated by a small amount according to the following equation [22]:

$$w(n + 1) = w(n) + 2\mu e(n)x(n) \quad (5)$$

where,  $\mu$  is called the algorithm step size.  $\mu$  is a convergence factor, whose value decides by which amount the tap weight vector will be changed at each iteration.

#### 4.2. Normalized Least Mean Square (NLMS)

The NLMS (Normalized Least Mean Square) scheme can be seen as a special implementation of the Least Mean Square (LMS) algorithm which considers the variations in the signal level at the input of the filter and chooses a normalized step-size parameter that yields in a stable adaptation algorithm having fast convergence rate. In NLMS algorithm the step size parameter  $\mu$  is normalized to  $\mu_n$  and the tap weights are updated according to the following equation [22]:

$$w(n + 1) = w(n) + \frac{\mu e(n)x(n)}{x^T(n)x(n) + \varphi} \quad (6)$$

Here,

$$\mu_n = \frac{\mu}{x^T(n)x(n) + \varphi}$$

where,  $\varphi$  is a small constant, used to avoid the numerical instability of algorithm that may arise, and  $x(n)$ ,  $e(n)$ ,  $w(n)$  and  $\mu$  represent the filter input vector, the estimated error signal, the filter tap weight vector and the step size respectively.

Normalized LMS algorithm can be viewed as an LMS algorithm with a time-varying step size parameter. In addition, normalized LMS algorithm leads to faster rate of convergence as compared with that of the standard LMS algorithm both for correlated and uncorrelated input data [23].

## 5. SIMULATIONS AND RESULTS

The performance evaluation of adaptive noise canceller employing NLMS algorithm is reported in this section. The performance is analysed with varying some parameters such as step size, number of filter coefficients, input noise level and number of samples. All the results are obtained using computer simulations built on MATLAB platform. A recorded speech signal (shown in Fig. 2) with following characteristics has been taken into consideration to study the system's performance.

Number of samples	: 24000
Bit rate	: 64 kbps
Audio sample size	: 8 bit
Audio sampling rate	: 8000 Hz
Audio format	: PCM
Channels	: 1(mono)

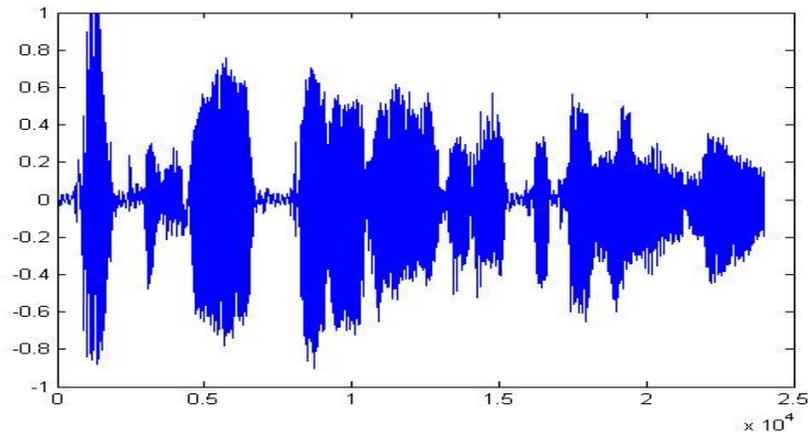


Figure 2: A speech signal

### 5.1. Effects of number of filter coefficients

Twenty observations were made to evaluate the variations of the system's performance with the number of filter coefficients. The performance of the system is measured by calculating Noise Reduction Ratio (in dB). Noise-reduction-ratio (NRR) is the ratio of noise power to the error power [24].

$$NRR = \frac{\text{Noise power}}{\text{Error power}} \quad (7)$$

$$NRR (dB) = 10 \log_{10}(NRR) \quad (8)$$

The variations of NRR with changing number of filter tap weights are tabulated in Table 1. It is seen in Fig. 3 that on an average the Noise Reduction Ratio of the system tends to decrease while

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the number of filter coefficients is increased. It is also observed that NRR reaches its maximum value of 29.9992dB when the number of filter coefficients is 7 after which it declines with an increase of number of filter taps.

Table 1: Effects of number of filter coefficients

<b>Simulation parameters</b>	
Number of samples: 20000	
Noise Power: -16.8004	
Step Size : 0.15	
Frequency range of colored noise: 1200-2000Hz	
<b>Number of filter coefficients</b>	<b>Noise Reduction Ratio (NRR) in dB</b>
3	27.0656
4	28.7159
5	28.9636
6	29.1950
7	29.9992
10	29.1705
12	29.4239
14	29.1195
16	29.4878
18	28.6723
20	29.1335
23	29.0453
25	28.8233
28	28.8344
30	27.9594
32	28.1655
50	27.2856
64	27.5548
70	24.6840

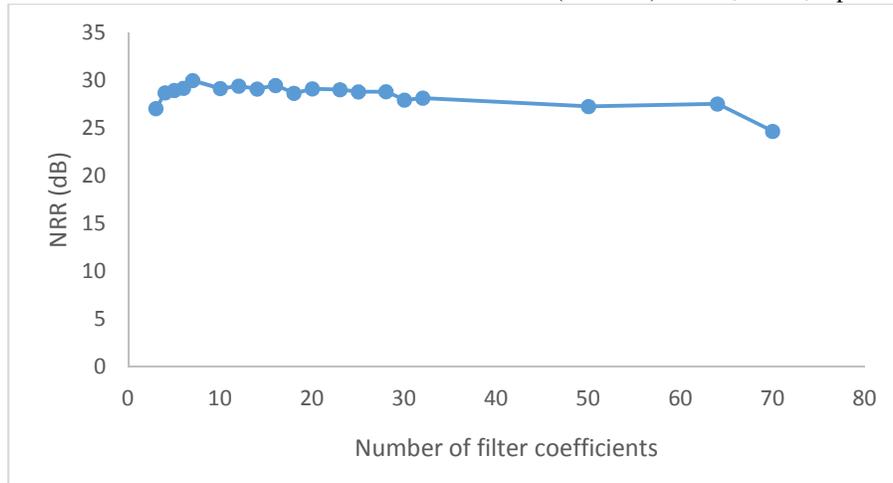


Figure 3: Variation of NRR (in dB) with number of tap weights

### 5.2. Effects of step size

The effects of step size (adaptive algorithm parameter) on the performance of the system is evaluated in this subsection. The step size is increased from 0.01 to 0.2 and the system's performance corresponding to respective step size is measured in terms of Noise Reduction Ratio (NRR). The simulation parameters and the results obtained are tabulated in Table 2. A graphical representation of tabular data is shown in Fig. 4. It is observed from Fig. 4 that above a particular value of step size (0.03), the NRR gradually declines with increasing step size. Below that value, NRR gradually increases with the increase in step size. The optimum step size [25] (at which the best noise reduction is seen) is 0.03 for the given simulation parameters.

Table 2: Effects of step size

<b>Simulation parameters</b>	
Number of samples: 15000	
Noise Power: -16.8004	
No. of filter coefficients: 32	
Frequency range of colored noise: 1200-2000Hz	
<b>Step Size</b>	<b>Noise Reduction Ratio (in dB)</b>
.01	26.2926
.02	26.6716
.03	27.1593
.04	26.9859
.05	26.0503
.06	25.4877
.07	24.9614
.08	24.8289
.09	23.4080

0.1	23.9092
0.15	21.6609
0.2	20.3737

The pictorial representation of noisy signal i.e. the original speech signal contaminated with color noise (upper part), and the recovered speech signal at optimum step size (lower part) are shown in Fig. 5. It can be observed that the recovered speech signal is identical to the original speech signal.

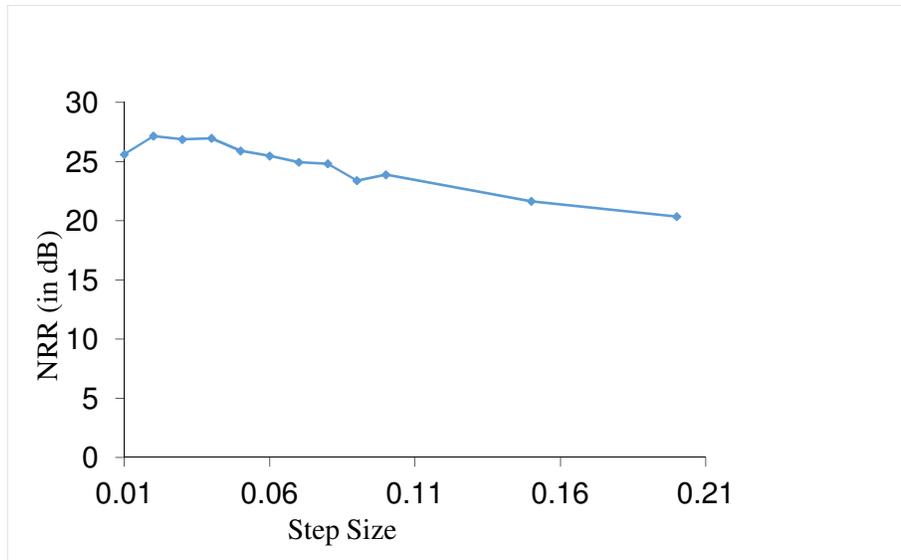


Figure 4: Variations of NRR with step size

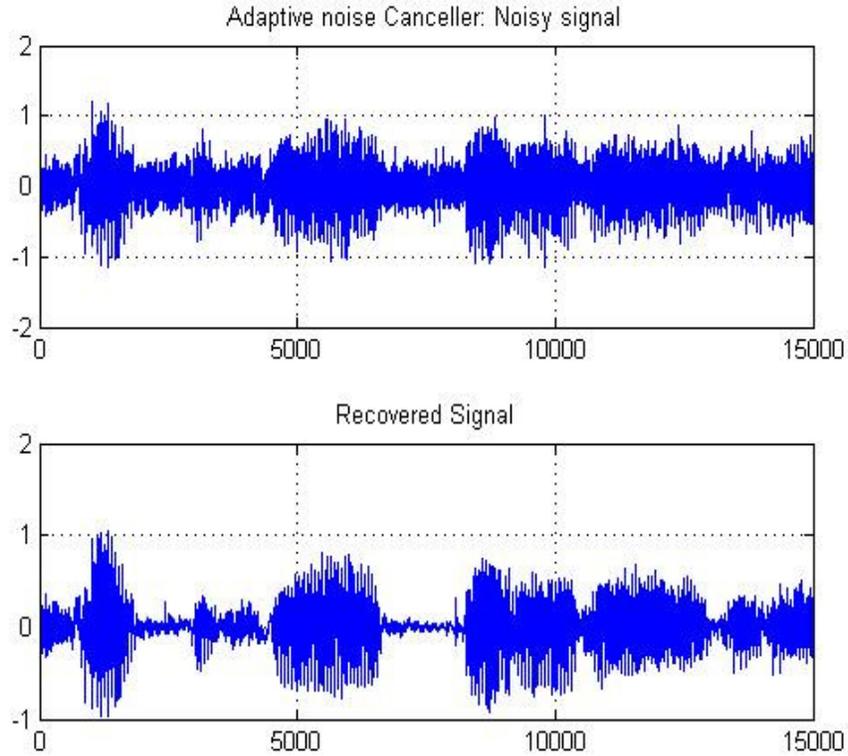


Figure 5: Noisy signal and recovered signal for step size =0.03

Table 3: Optimum step size with different number of samples

<b>Simulation parameters</b>		
Noise Power: -16.8004		
No. of filter coefficients: 32		
Frequency range of colored noise: 1200-2000Hz		
<b>Number of Samples</b>	<b>Optimum Step Size</b>	<b>NRR in dB</b>
20000	0.02	28.4713
15000	0.03	27.1593
10000	0.03	26.9450

It is also observed from the Table 3 that the optimum step size is affected by the number of samples of the signal while number of filter coefficients and noise power are kept identical in each case. It is also seen that if the number of samples is decreased under identical simulation parameters, the NRR of the system becomes worse.

### 5.3. Effects of the number of samples

The effect of number of samples on the performance of the adaptive noise cancelling system is studied here. The performance is measured in terms of Noise Reduction Ratio (NRR). Results are tabulated in following table (Table 4) and graphically represented in Fig. 6.

Table 4: Effects of number of samples

<b>Simulation parameters</b>	
Step size: 0.15	
Noise Power: -16.8004	
No. of filter coefficients: 32	
<b>Number of samples</b>	<b>Noise Reduction Ratio (in dB)</b>
4000	23.0838
6000	21.6214
8000	22.3855
10000	21.9996
12000	21.8909
14000	21.7266
18000	22.2465
20000	22.3013
22000	22.3687
24000	22.6737

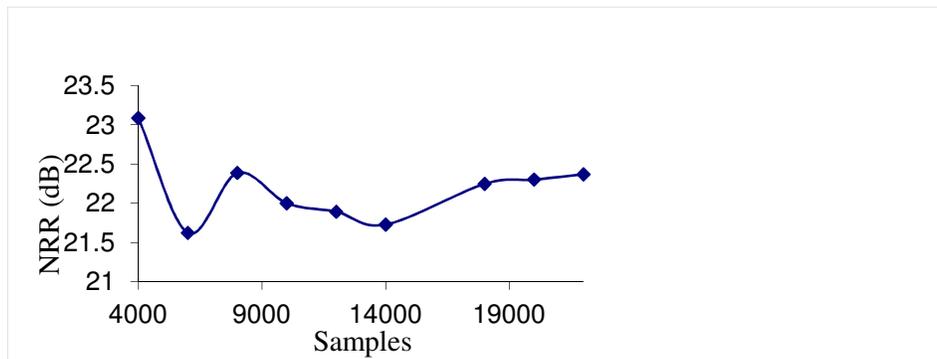


Figure 6: Noise Reduction Ratio (in dB) versus number of samples

To study the system's performance, several observations have been made by increasing the number of samples from 4000 up to 24000 and measuring the corresponding NRR for respective number of samples. It is seen from the Fig. 6 that after some initial fluctuations the NRR gradually becomes stable as the number of samples is increased. The initial fluctuation might be due to the inadequate number of samples employed for which the filter could not adapt to sudden changes in the signal. However, it is somewhat difficult to make a firm conclusion regarding this trend at this stage. More research works are needed to predict the correct reasons regarding this issue.

#### 5.4. Effects of input SNR (Signal to Noise Ratio)

The impact of input Signal to Noise Ratio (the ratio of signal power to noise power) on the performance of the system is analysed in this part. The performance is measured in terms of NRR. The results obtained under the simulation parameters are given in Table 5 and graphically represented in Fig. 7.

Table 5: Effects of input SNR on NRR

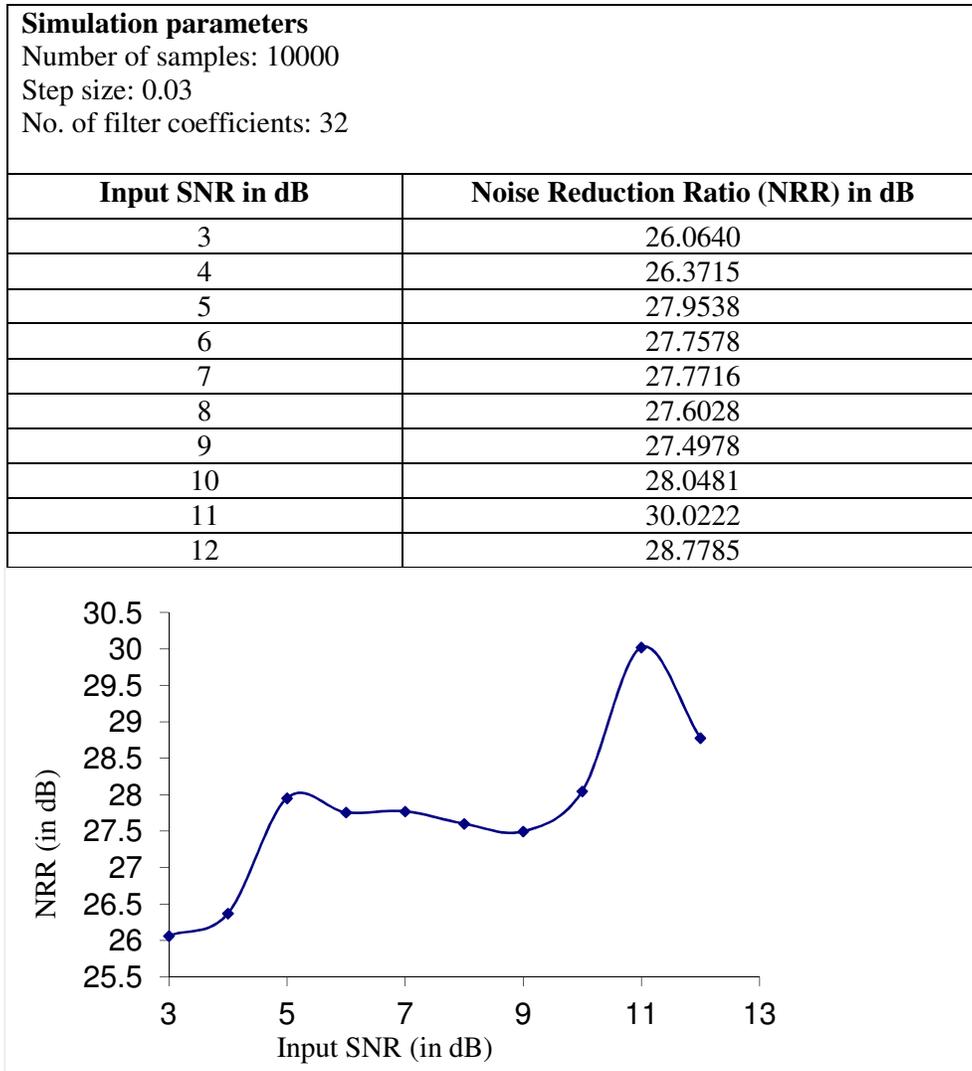


Figure 7: Input SNR versus NRR

As seen from the table, ten observations were made to evaluate the effects of input SNR on the system's performance. The input SNR is increased from 3 dB to 12 dB and the respective NRR is

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calculated for each SNR value. It is seen from the Fig. 7 that if the SNR is gradually increased the NRR is gradually increased till the input SNR is 5 dB followed by a drop of NRR on average with increasing SNR up to 9 dB. Subsequently, NRR again starts rising with increasing SNR up to 12 dB after which it declines when the SNR is further increased by 1dB. It was also observed that the system showed best performance at an input SNR of 11dB and worst performance at 3 dB input SNR.

## 6. CONCLUSION

In this paper, the performance of adaptive noise canceller using NLMS algorithm has been evaluated with varying different parameters of the system. The adaptation capability of the system to any input noise situation as well as the effects of step size, number of filter coefficients, number of samples and input noise level on the performance of the system are thoroughly studied considering a speech signal as useful signal. It is evident that individually each of these parameters has an optimum value at which the adaptive noise canceller showed best performance. Our future work includes, making a comparison of the performance of adaptive noise cancelling system employing RLS (Recursive Least Square) and LMS (Least Mean Square) algorithms through computer simulations and then double check the obtained results by performing the real-time experiments using DSP hardware.

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